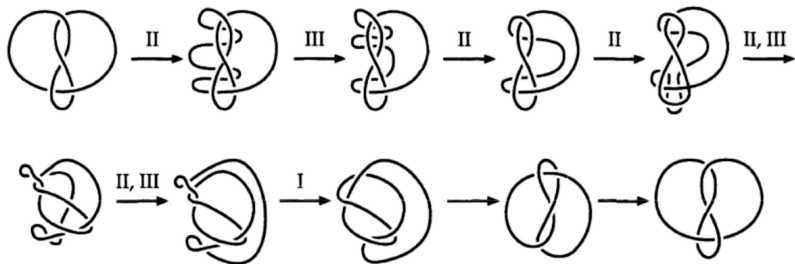


**What is... $(236c)^{11}$ ?**

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Or: That is a polynomial in  $c$ !

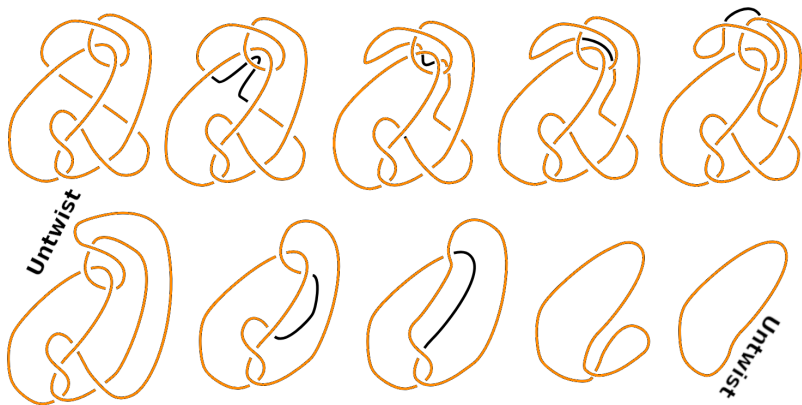
## Reidemeister moves



- ▶ **Reidemeister theorem** Two shadows present the same knot  $\Leftrightarrow$  they are related by  $RI$ ,  $RII$ ,  $RIII$  moves and isotopies
- ▶ **Question** How many Reidemeister moves do we need to go between shadows?

## Shadows of the unknot

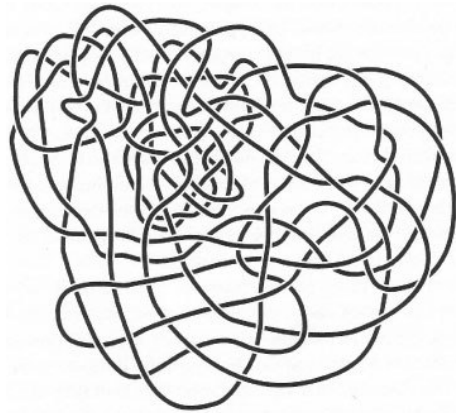
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- ▶ The above shadow of the unknot is called a culprit
  - ▶ We need 10 Reidemeister moves to undo it
  - ▶ **Question** How many Reidemeister moves do we need at most to undo all shadows of the unknot?

Well, that seems to be hard...

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- ▶ The above shadow of the unknot needs a lot of Reidemeister moves to undo it
  - ▶ Is there any hope to get a bound in the number of crossings?

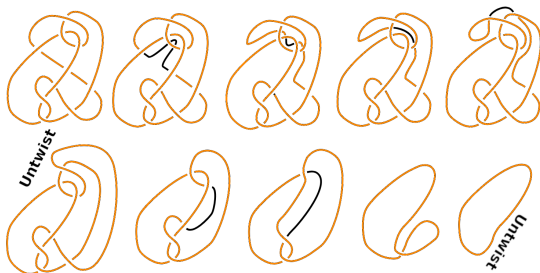
## Enter, the theorem

Any shadow of the unknot with  $c$  crossings can be undone using

at most  $(236c)^{11}$  Reidemeister moves

- ▶ The upper bound often overcounts:

Need 10 Reidemeister moves

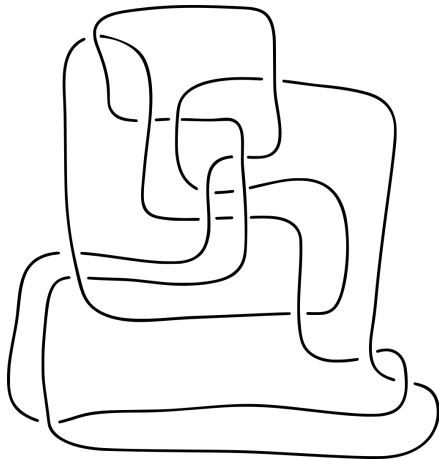


The bound is 12648296352731771241601433600000000000 Reidemeister moves

- ▶ We never need more than  $(7c)^2$  crossings for the shadows during undoing
- ▶ Great upshot: testing unknottedness can be done in exponential time

## Unknotting is hard...

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- ▶ There are “hard” unknot shadows for any big enough  $c$
  - ▶ One needs at least  $\frac{1}{25}c^2$  moves as an upper bound
  - ▶ Unknotting is in co-NP (proven  $\sim 2021$ ), but not much more is known

**Thank you for your attention!**

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I hope that was of some help.