What is...the square ice constant?

Or: Ice and 1.539601...

The mathematics of macrostates

## STATISTICAL MECHanics



- Statistical mechanics is a branch of physics that pervades all other branches
- Very often physical systems are modeled
- Experience tells us that real world models $\Rightarrow$ nice mathematics

Ice modeled (we ignore whether the model makes sense physically...)


- Ice forms a crystal of which we think a living on an $n \times n$ square lattice
- Orient the lattice according to the bonding
- We get an orientation for a square graph


## Consider the limit



- In order to avoid boundary nonsense we think of this as living on a torus
- Eulerian orientation = each vertex has two incoming and two outgoing edges
- Goal Count the number of Eulerian orientations on an nxn square for $n \rightarrow \infty$
- Note that Eulerian orientations are the ones that make sense physically


## Enter, the theorem

The number of Eulerian orientations $f_{n}$ satisfies

$$
\lim _{n \rightarrow \infty} \sqrt[2 n]{f_{n}}=\frac{8 \sqrt{3}}{9} \approx 1.539601 \ldots
$$

- The number $f_{n}$ itself approaches $\infty$

$$
n=3 \text { has } f_{n}=7:
$$








- $1.539601 \ldots=$ Lieb's square ice constant
- This relates to the residual entropy of square ice via the six vertex model
- Counting $f_{n}$ for other lattices (like other ice lattices) is very difficult


## Tilings and ice



- The six local states correspond to six tilting patterns
- This was used to give an ice-model-proof of the alternating-sign matrix conjecture

Thank you for your attention!

I hope that was of some help.

