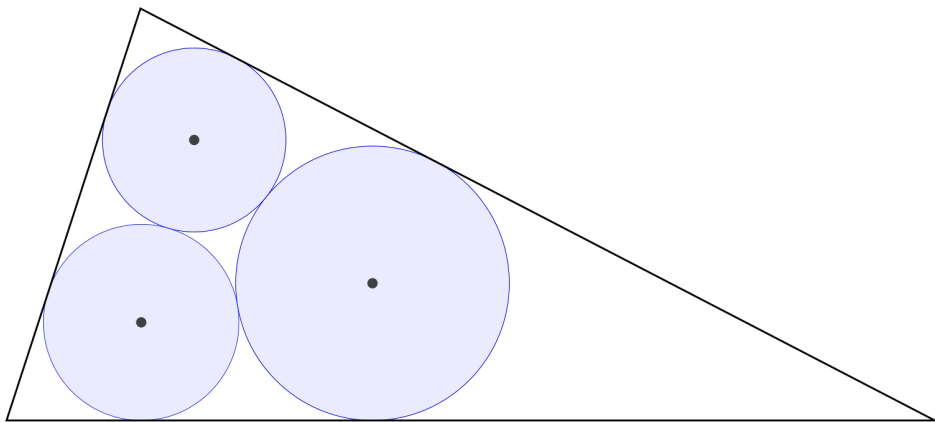


What is...a greedy algorithm?

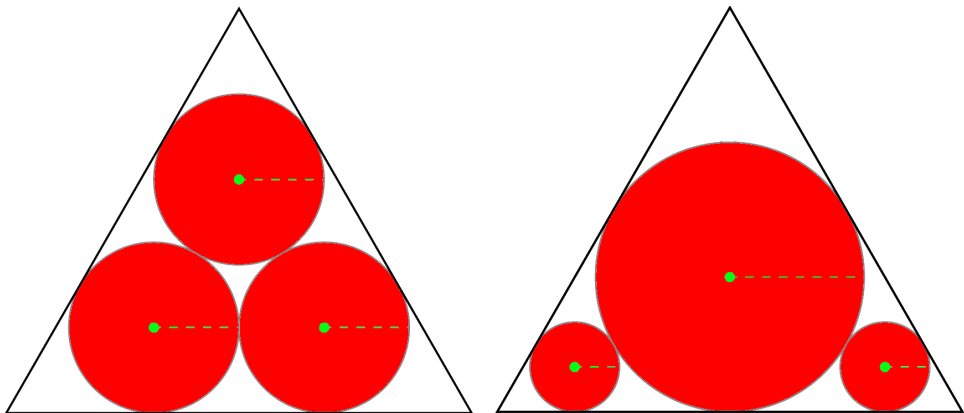
Or: Greed is good! Well...

Malfatti circles



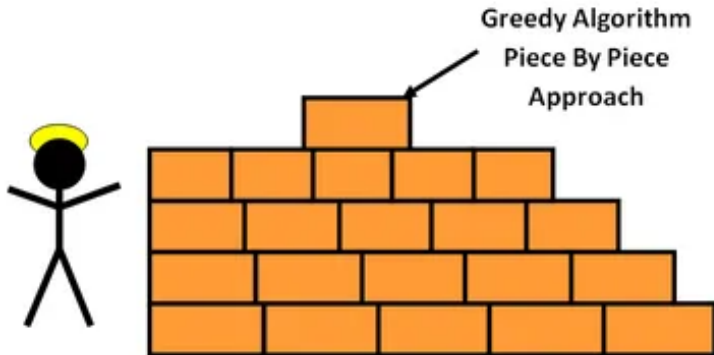
- ▶ Put three circles inside a given triangle
- ▶ Each circle is tangent to the other two
- ▶ Each circle is tangent to two sides of the triangle
- ▶ **Problem** What configuration maximizes the area of the circles?

The biggest first



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- ▶ The left areas are $\approx 1\%$ smaller than the right
 - ▶ The right is an optimal solution
 - ▶ Construction: place the biggest possible circle at a time **Greedy!**

The greedy strategy

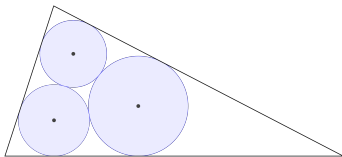


-
- ▶ Strategy Optimize locally and hope for a globally optimal result
 - ▶ A typical strategy of humans ;-)
 - ▶ In the circle example this strategy works!

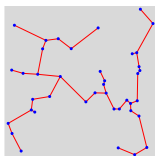
Enter, the theorems

In the following examples the greedy strategy works :

- ▶ The Malfatti problem

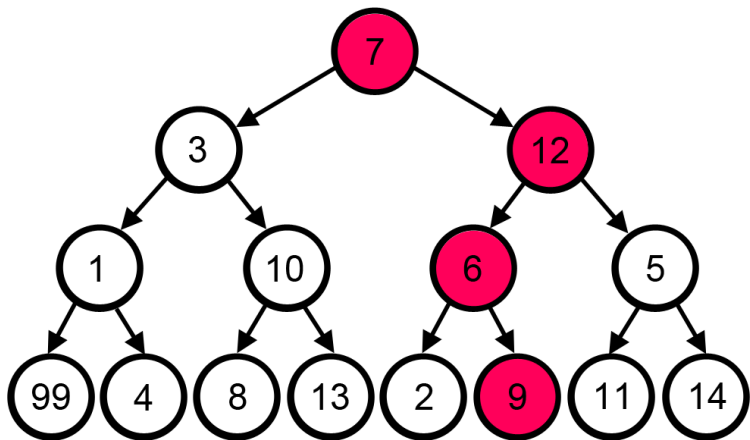


- ▶ Selection Sort
- ▶ Knapsack Problem
- ▶ Minimum Spanning Tree



- ▶ Many more

Greed is good! Well...



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- ▶ “Most” of the time greedy strategies fail to produce optimal results
 - ▶ Above non-example: maximize the total sum of the vertices
 - ▶ It is remarkable and rare when a greedy strategy works

Thank you for your attention!

I hope that was of some help.