What is...the philosophy of generating functions?

Or: How to encode counting problems

$$g_{1}(z) = \frac{1}{1-z} = 1 z^{0} + 1 z^{1} + 1 z^{2} + 1 z^{3} + 1 z^{4} + 1 z^{5} + \dots$$

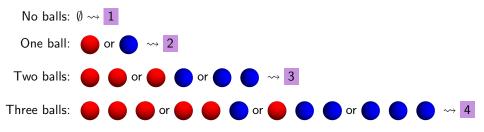
$$g_{2}(z) = \frac{1}{1-z^{2}} = 1 z^{0} + 0 z^{1} + 1 z^{2} + 0 z^{3} + 1 z^{4} + 0 z^{5} + \dots$$

$$g_{3}(z) = \frac{1-z^{2}}{1-z} = 1 z^{0} + 1 z^{1} + 0 z^{2} + 0 z^{3} + 0 z^{4} + 0 z^{5} + \dots$$

$$g_{4}(z) = \frac{1}{1-z} \frac{1}{1-z} = 1 z^{0} + 2 z^{1} + 3 z^{2} + 4 z^{3} + 5 z^{4} + 6 z^{5} + \dots$$

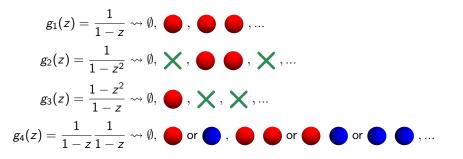
We are counting something!

## Ways to select balls?



The number of ways to select k balls is the coefficient of  $z^k$  in  $g_4(z) = \frac{1}{1-z} \frac{1}{1-z}$ . So  $g_4(z)$  generates the number of ways to select balls out of two colors

## More ball counting



- $g_1(z)$  encodes the number of ways to select k balls from one color
- $g_2(z)$  encodes the number of ways to select 2k balls from one color
- ▶  $g_3(z)$  encodes the number of ways to select at most one ball from one color
- $g_4(z)$  encodes the number of ways to select k balls from two colors

The functions  $g_i(z)$  are an efficient way to encode these counting problems

A generating function is a way of encoding an infinite sequence of numbers by treating them as the coefficients of a formal power series.

A generating function is a device somewhat similar to a bag. Instead of carrying many little objects detachedly, which could be embarrassing, we put them all in a bag, and then we have only one object to carry, the bag (Pólya)

The rabbit counting a.k.a. Fibonacci numbers:

$$g(z) = \frac{1}{1-z-z^2} = 1z^0 + 1z^1 + 2z^2 + 3z^3 + 5z^4 + 8z^5 + 13z^6 + \dots$$



## More balls



The number of ways to select 100 balls colored red, blue, yellow and green is the coefficient of  $z^{100}$  in  $g(z) = \frac{1}{1-z} \cdot \frac{1}{1-z} \cdot \frac{1}{1-z} \cdot \frac{1}{1-z}$  Thank you for your attention!

I hope that was of some help.