What is...the Reidemeister theorem?

Or: Knotting stings in 2d



A 2d shadow



Projections (called knot/link diagrams) are handy, but might vary drastically



Two knot/link diagrams represent the same knot/link if and only if there is a finite number of Reidemeister I, II and III moves transforming one into the other.

Amazing: All isotopies follow from those three moves only

Strictly speaking one should include plain isotopies such as



into the Reidemeister moves...



These demon knots are **not** knotted! Homework: do the unknotting Reidemeister moves for the right beast...

Thank you for your attention!

I hope that was helpful.