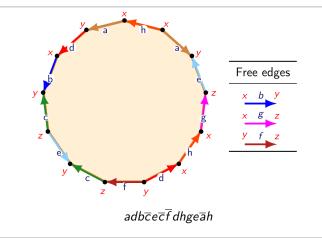
What is...the classification of surfaces?

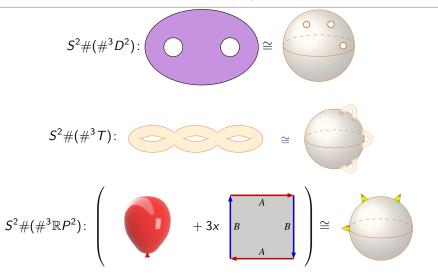
Or: Punctures, handles, projective planes

Polygons and words



- ► Every surface word gives a surface; every surface gives many surface words
- ► There is some ambiguity with surface words *e.g.* via many free edges describing one boundary
- ► This time How to go from a word to a normal form of a surface

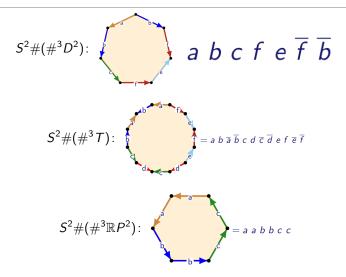
Punctures, handles, projective planes



Standard surfaces: punctures, handles, projective planes

► Every surface is obtained by combining these

Standard words for standard surfaces



- ▶ The above are the standard words for these
- ► Every surface can be written combining these

Every surfaces S is of the form

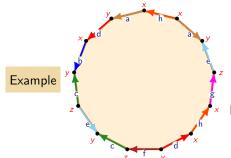
 $S \cong (\#^d D) \# (\#^h T) \# (\#^p \mathbb{R} P^2), d \in \mathbb{N}, h \in \mathbb{N}, p \in \{0, 1\}$

S is completely determined by:

(i) Its number of boundary components Punctures

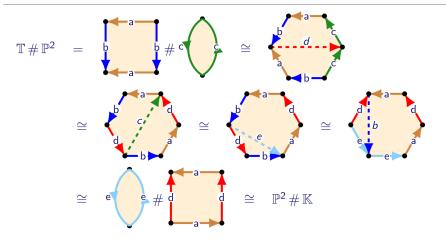
(ii) Its Euler characteristic $\chi = |V| - |E| + |F|$ "Handles"

(iii) Whether it is orientable or not Projective planes



 $|V| = 3, |E| = 8, |F| = 1, \chi = -4$

One boundary component A pair $dd \Rightarrow$ non-orientable For S we have (d, h, p) = (1, 2, 1) Projective planes are weird...



 \blacktriangleright Gluing a handle to $\mathbb{R}P^2$ is the same as gluing a Klein bottle to it

▶ Klein bottle \cong two projective planes glued together

▶ We can thus decide whether we like more handles or projective planes

Thank you for your attention!

I hope that was of some help.