

Complexity over arbitrary structures

Komplexitätsbetrachtungen über beliebigen Strukturen

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Complexity over arbitrary structures

1. The uniform model of computation
2. Diagonalization techniques and halting problems
3. Structures with $P \neq NP$
4. Structures and oracles with $P^A \neq NP^A$ and $P^A = NP^A$
5. An idea for the construction of structures with $P = NP$

The uniform BSS model of computation

Example

constants operations relation

A ring:

$$\mathbb{R} = (\mathbb{R}; \overbrace{0, 1}; \overbrace{+, -, \cdot}; \overbrace{\leq})$$

$$\mathbb{R} = (\mathbb{R}; \mathbb{R}; +, -, \cdot; \leq) \quad (\Leftrightarrow \text{BSS model})$$

 infinite signature

A computation:

$s := 0;$

for $i := 1$ to n do

(index) integer

{

any arity

$s := s + x_i;$

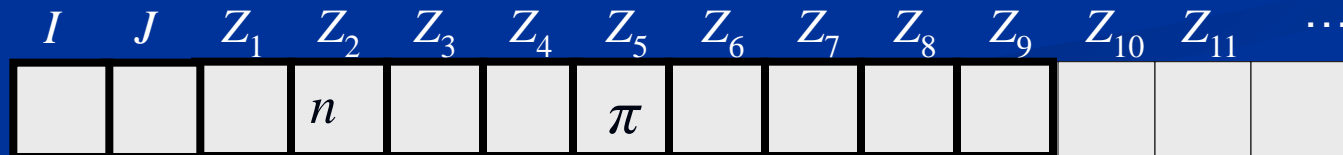
}

real number (element of the structure)

The uniform BSS model of computation

Registers for elements of \mathbb{R} : Z_1, Z_2, Z_3, \dots

Registers for indices: I, J



Every $u \in \mathbb{R}$ can be stored in one register.

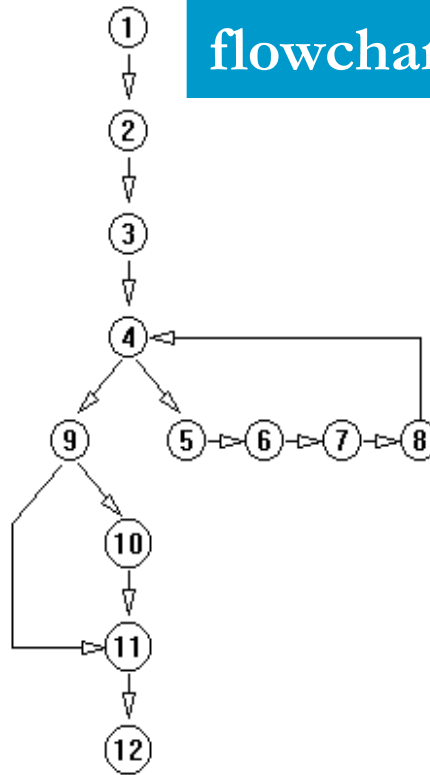
The length of the input

Representations of programs

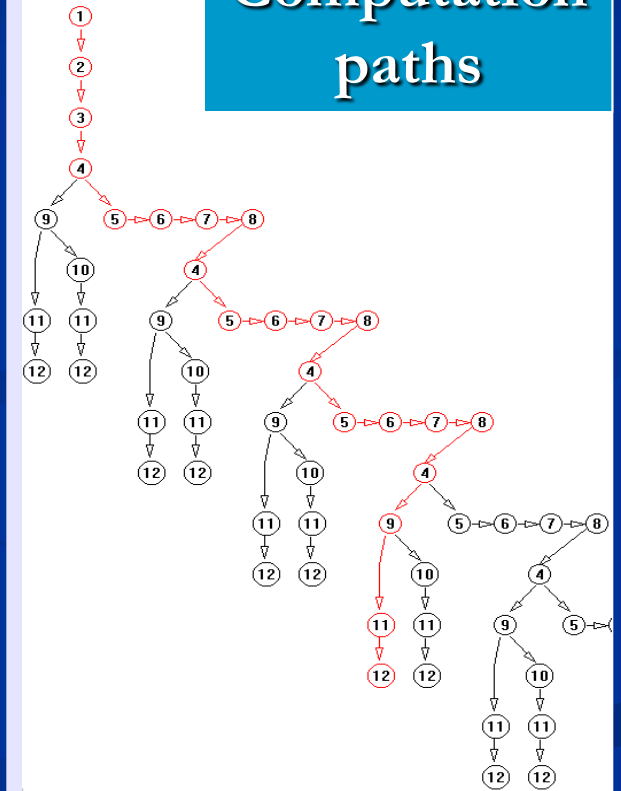
A program

- 1: Input: (x_1, \dots, x_n) .
Guess: $(y_1, \dots, y_n) \in \{0, 1\}$.
- 2: $I_2 := I_1 + 1$;
- 3: $Z_1 := 1 + Z_1 * Z_{I_2}$;
- 4: if $I_1 = I_3$ then goto 9
 else goto 5;
- 5: $I_2 := I_2 + 1$;
- 6: $I_3 := I_3 + 1$;
- 7: $Z_1 := Z_1 + Z_{I_3} * Z_{I_2}$;
- 8: goto 4;
- 9: if $Z_1 = 1$ then goto 11
 else goto 10;
- 10: $Z_1 := 0$;
- 11: $I_1 := 1$;
- 12: Output: Z_1 .

A flowchart



Computation paths



The uniform model of computation

A structure: $\Sigma = (U; c_1, \dots, c_u; f_1, \dots, f_v; R_1, \dots, R_w, =)$
 $\Sigma = (U; (c_i)_{i \in F}; (f_i)_{i \in G}; (R_i)_{i \in H})$

Computation: $l: Z_k := f_j(Z_{k_1}, \dots, Z_{k_m});$
 $l: Z_k := c_j;$

Branching: $l: \text{if } R_j(Z_{k_1}, \dots, Z_{k_m}) \text{ then goto } l_1 \text{ else goto } l_2;$
 $l: \text{if } Z_k = Z_j \text{ then goto } l_1 \text{ else goto } l_2;$

Copy: $l: Z_{l_k} := Z_{l_j};$

Index computation: $l_k := 1; l_k := l_k + 1; \text{ if } l_k = l_j \text{ then goto } l_1 \text{ else goto } l_2;$

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 \uparrow

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[$l: \text{if } Z_k \stackrel{\uparrow}{=} Z_j \text{ then goto } l_1 \text{ else goto } l_2;]$

Copy: $l: Z_{I_k} := Z_{I_j};$

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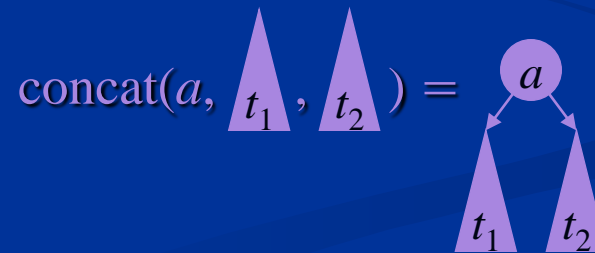
Examples for several structures

$$\mathbb{Z}_2 = (\{0, 1\}; 0, 1; +, \cdot; =) \quad (\Rightarrow \text{Turing machines})$$

$$\mathbb{R} = (\mathbb{R}; \mathbb{R}; +, -, \cdot; \leq) \quad (\Rightarrow \text{BSS model})$$

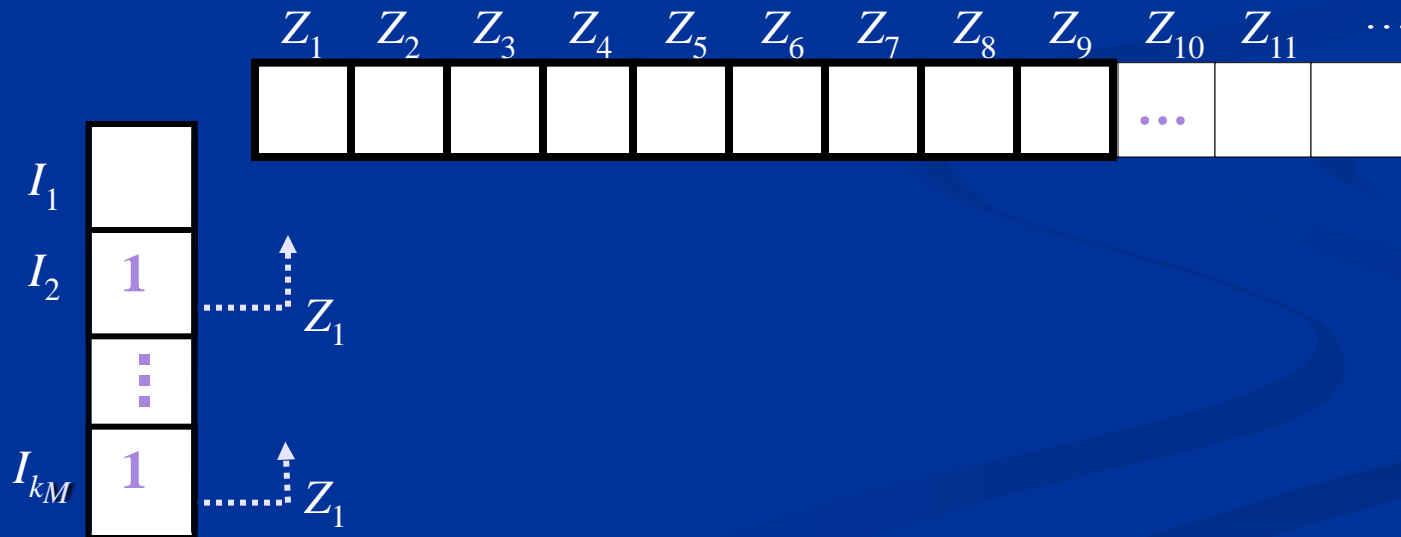
$$\Sigma_{\text{string}} = (\{0, 1\}^*; \varepsilon, 0, 1; \text{add}, \text{sub}_l, \text{sub}_r; =)$$

$$\Sigma_{\text{tree}} = (\text{tree}(\mathbb{R}); \text{nil}; \text{concat}, \text{root}, \text{sub}_l, \text{sub}_r; =)$$



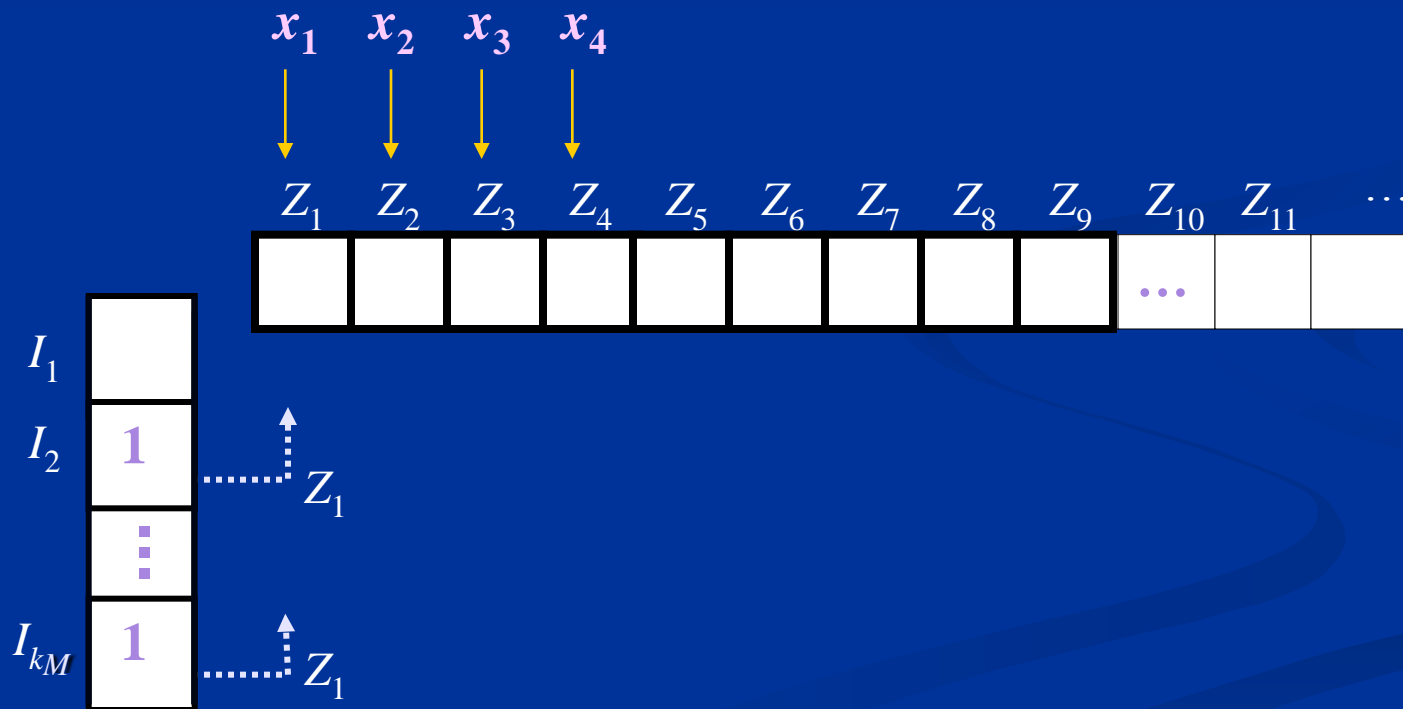
The machine and the input

The input: $(Z_1, \dots, Z_n) := (x_1, \dots, x_n); I_1 := n; I_2 := 1; \dots; I_{k_M} := 1;$



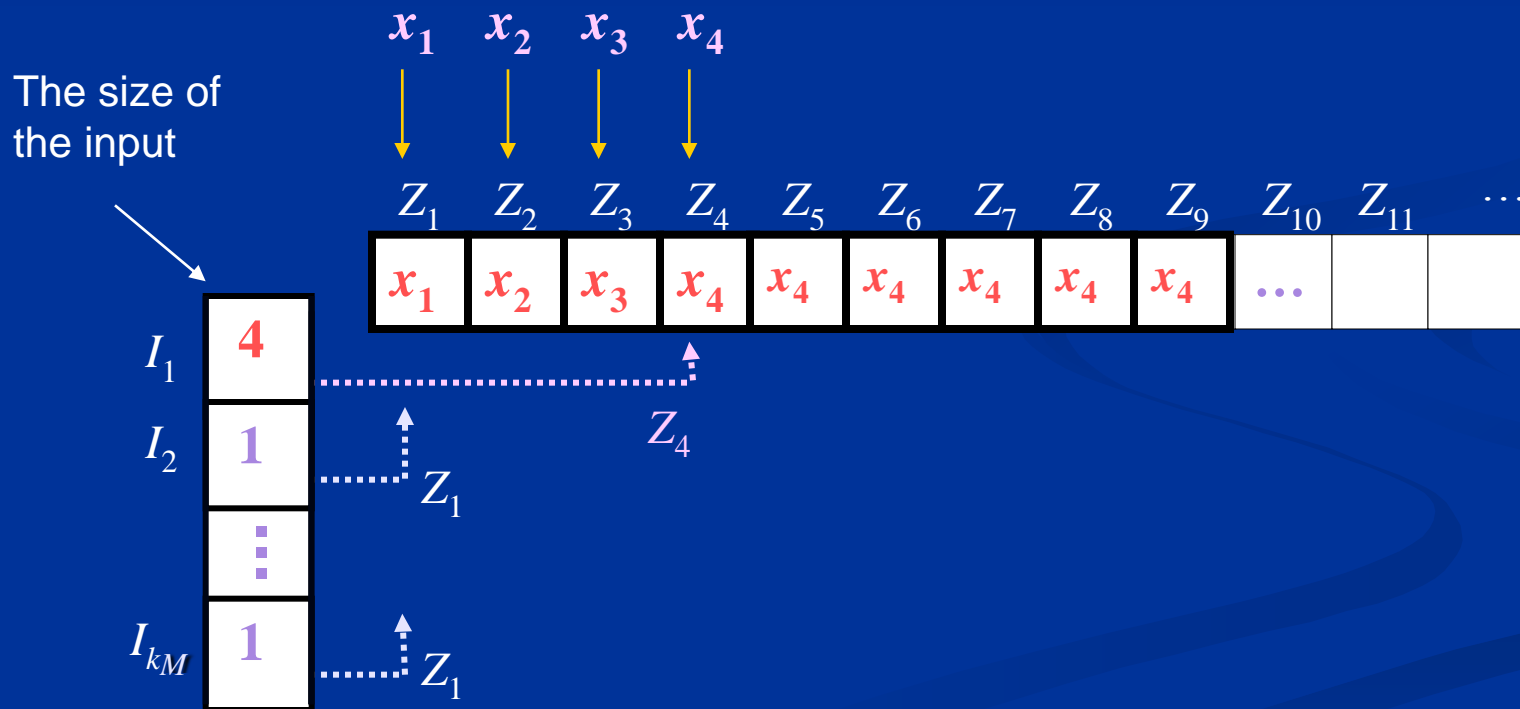
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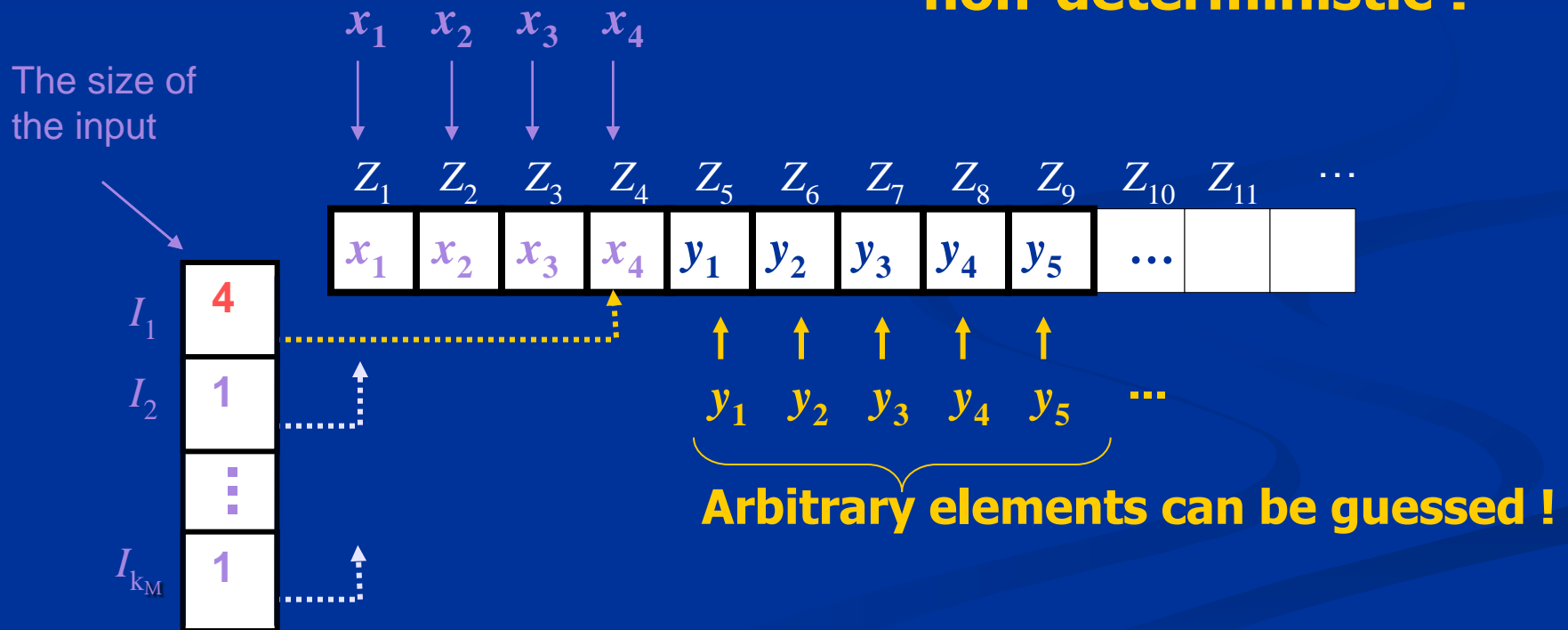


The non-deterministic machines

(input and guessing)

The guessing: $(Z_{n+1}, \dots, Z_{n+m}) := (y_1, \dots, y_m) \in U^m$

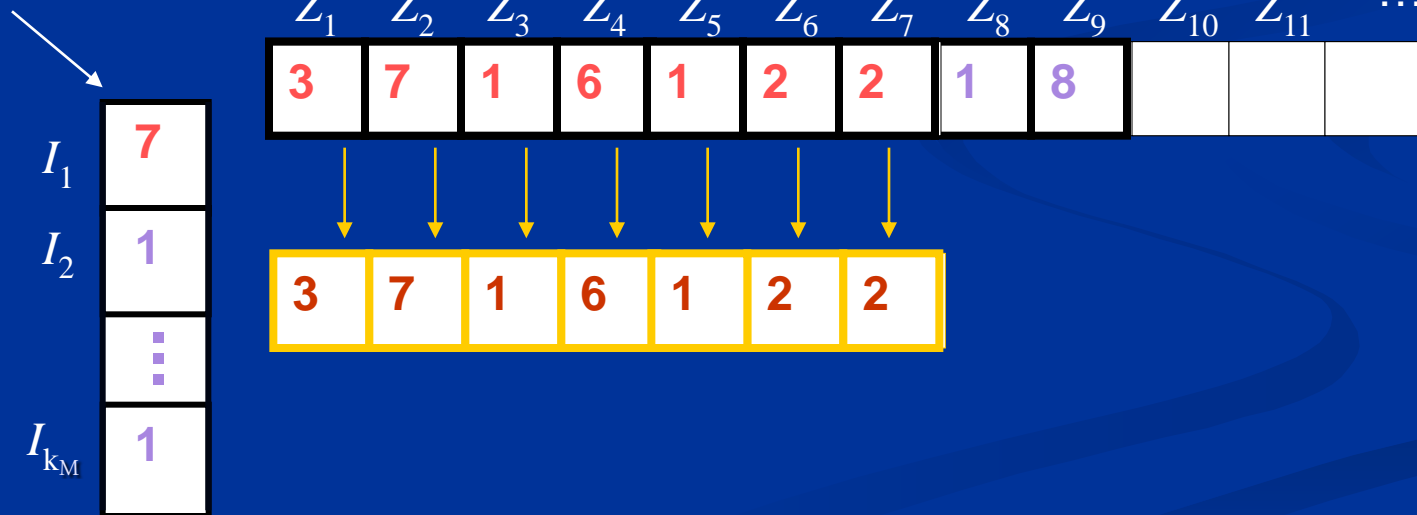
non-deterministic !



The output

The output: (Z_1, \dots, Z_{I_1})

The size of the output



The class DEC_Σ

Decidable problems

$B \subseteq U^\infty$, $a, b \in U$ are constants with $a \neq b$.

$B \in \text{DEC}_\Sigma$

→ if the characteristic function is computable,

if there is a machine with

Input: $(x_1, \dots, x_n) \in U^\infty$;

Output a (or halt) if $(x_1, \dots, x_n) \in B$. Acceptance.

Output b (or no halt) if $(x_1, \dots, x_n) \notin B$. Deterministic rejection.

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Deterministic rejection.

Halting problems for Σ

$$H_{\Sigma} = \{\overbrace{(x_1, \dots, x_n)}^{\mathbf{x}}, \text{Code}(M)\} \mid$$

$\mathbf{x} \in U^{\infty}$ & M is a deterministic Σ -machine

& M halts on \mathbf{x}

$$H_{\Sigma}^{\text{spec}} = \{\text{Code}(M) \mid M \text{ is a deterministic } \Sigma\text{-machine}$$

& M halts on $\text{Code}(M)\}$

Diagonalization techniques

The undecidability of the Halting problem H_Σ (for Turing machines)

1. **The set of machines is countable.** Assume that H_Σ^{spec} is decidable.

Halt?	bin(1)	...	bin(<i>i</i>)	...	bin(<i>j</i>)
M_1	yes / no						
:		...					
M_i			yes				
:				...			
M_j					no		
:						...	
:							
M							

\Rightarrow There is an M recognizing the complement of H_Σ^{spec} , $\not\Leftarrow$

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:						...	
:							
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M_1	yes / no						
:		...					
M_i			yes				
:				...			
M_j					no		
:						...	
:							
M	no / yes	...	no	...	yes



⇒ There is an M recognizing the complement of H_Σ^{spec} . ⚡

Diagonalization techniques

The undecidability of the Halting problem H_Σ (for $(\mathbb{R}; \mathbb{R}; +, -, \cdot; \leq)$)

2. The codes of machines are ordered. Assume that H_Σ^{spec} is decidable.

Halt?	$Code(M_i)$...	$Code(M_j)$
:	...						
:		...					
M_i			yes				
:				...			
M_j					no		
:						...	
:							
M	no	...	yes



\Rightarrow There is an M recognizing the complement of H_Σ^{spec} . ⚡

Diagonalization techniques

The undecidability of the Halting problem H_Σ (for any structure)

3. Σ arbitrary (We can generalize the result; CCA 2008.)

Assume: H_Σ is decidable.

$\Rightarrow H_\Sigma^{\text{spec}}$ is decidable.

\Rightarrow The complement of H_Σ^{spec}
is semi-decidable by a Σ -machine M .

$\Rightarrow M$ halts on $Code(M)$

$\Leftrightarrow M$ does not halt on $Code(M)$.

$\Rightarrow \text{⚡}$




The class P_Σ

Computation in polynomial time

A machine M decides a problem in polynomial time

if there is some polynomial p_M such that

M halts for $\mathbf{x} = (x_1, \dots, x_n)$ within $p_M(n)$ steps.



Each instruction is executed within one fixed time unit.

$\Rightarrow P_\Sigma \subseteq DEC_\Sigma$ ($P_\Sigma \triangleq$ problems are decidable in polynomial time)

The class \mathbf{NP}_Σ

The non-deterministic instructions

The non-determinism:

guess(Z_k); Arbitrary elements can be guessed!

$$\Rightarrow P_\Sigma \subseteq \mathbf{NP}_\Sigma$$

Non-deterministic acceptance:

output a by means of guessed elements.

Non-deterministic rejection:

if the input cannot be accepted.

$$\mathbf{NP}_\Sigma \not\subseteq \mathbf{DEC}_\Sigma \Rightarrow P_\Sigma \neq \mathbf{NP}_\Sigma \quad \text{wegen } P_\Sigma \subseteq \mathbf{DEC}_\Sigma \text{ und } P_\Sigma \subseteq \mathbf{NP}_\Sigma.$$

The class NP_Σ

The non-deterministic instructions

The non-determinism:

$\text{guess}(Z_k)$; Arbitrary elements can be guessed!

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$$\text{NP}_\Sigma \not\subseteq \text{DEC}_\Sigma \Rightarrow P_\Sigma \neq \text{NP}_\Sigma$$

wegen $P_\Sigma \subseteq \text{DEC}_\Sigma$ und $P_\Sigma \subseteq \text{NP}_\Sigma$.

Some $P_\Sigma \stackrel{?}{=} NP_\Sigma$ problems for several structures

Σ	$P_\Sigma = NP_\Sigma?$
$(\mathbb{C}; \mathbb{C}; +, -, \cdot; =)$?
$(\mathbb{R}; \mathbb{R}; +, -, \cdot; \leq)$?
$(\mathbb{R}; \mathbb{R}; +, -, \cdot; =)$	no (\leq)
$(\mathbb{Q}; \mathbb{Q}; +, -, \cdot; \leq), (\mathbb{Q}; \mathbb{Q}; +, -, \cdot; =)$	no (rational square numbers)
$(\mathbb{R}; \mathbb{R}; +, -; \leq)$?
$(\mathbb{R}; \mathbb{R}; +, -; =)$	no (Meer / Koiran)
$(\mathbb{Z}; \mathbb{Z}; +, -; \leq), (\mathbb{Z}; \mathbb{Z}; +, -; =)$	no (even integers)
$(\mathbb{Z}; 1; (\varphi_s)_{s \in \mathbb{Z}}; =) \quad \varphi_s(x) = sx$	no (no NP-complete problem)

Example for $P_{\Sigma} \neq NP_{\Sigma}$

$$\Sigma = \mathbb{Z} = (\mathbb{Z}; 0, 1; \cdot, +, -; =)$$

$$A = \{(x, \dots, x) \mid \exists y (x = y^2)\}.$$

$A \in NP_{\Sigma}$ (we can guess $y \in \mathbb{Z}$).

$A \notin P_{\Sigma}$:

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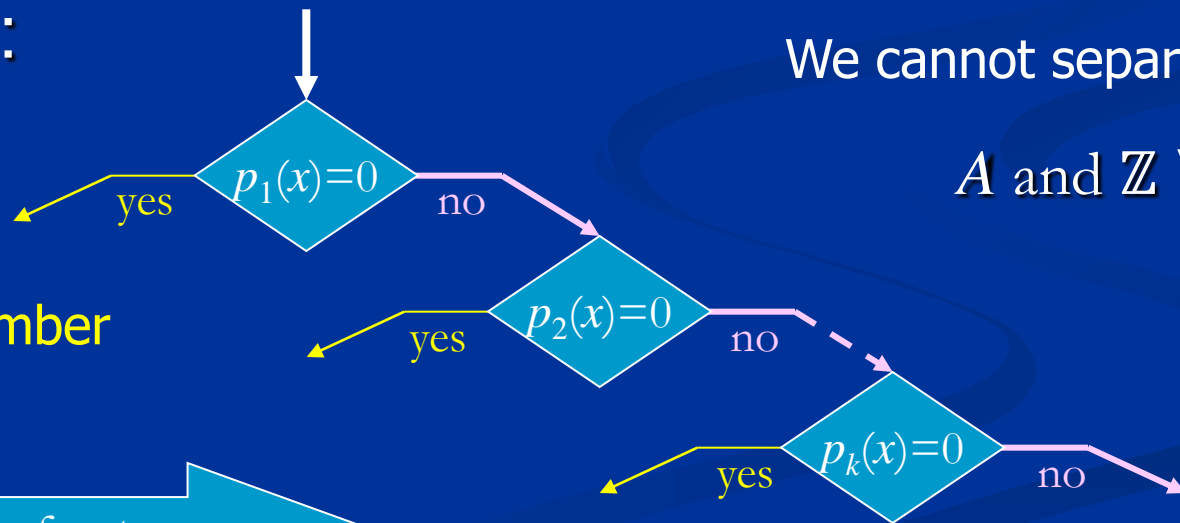
$$A = \{(x, \dots, x) \mid \exists y (x=y^2)\}.$$

$A \in NP_{\Sigma}$ (we can guess $y \in \mathbb{Z}$).

$A \notin P_{\Sigma}$:

Only a finite number of zeros.

The machine halts after t steps.



Some P_Σ - NP_Σ problems

for structures over numbers

Σ	$P_\Sigma = DNP_\Sigma?$	$DNP_\Sigma = NP_\Sigma?$
$(\mathbb{C}; \mathbb{C}; +, -, \cdot; =)$?	?
$(\mathbb{R}; \mathbb{R}; +, -, \cdot; \leq)$?	?
$(\mathbb{R}; \mathbb{R}; +, -, \cdot; =)$?	no (\leq)
$(\mathbb{R}; \mathbb{R}; +, -; \leq)$?	yes (Koiran)
$(\mathbb{R}; \mathbb{R}; +, -; =)$	no (Meer)	yes (Koiran)
$(\mathbb{Z}; \mathbb{Z}; +, -; \leq)$?	no (even integers)
$(\mathbb{Z}; \mathbb{Z}; +, -; =)$	no (for groups)	no (even integers)

$DN \triangleq$ digitally non-deterministic:

$$y_1, \dots, y_m \in \{0, 1\}$$

Example for $P_\Sigma \neq DNP_\Sigma$

$$\Sigma = \mathbb{Z}_{add} = (\mathbb{Z}; 0, 1; +, - ; =)$$

$$A = \bigcup_{n \geq 1} \{(x, \dots, x) \in \mathbb{Z}^n \mid x < 2^n\}.$$

$D \triangleq$ digitally.

$A \in DNP_\Sigma$ (we can guess the binary code of x : $(y_1, \dots, y_n) \in \{0, 1\}^n$).

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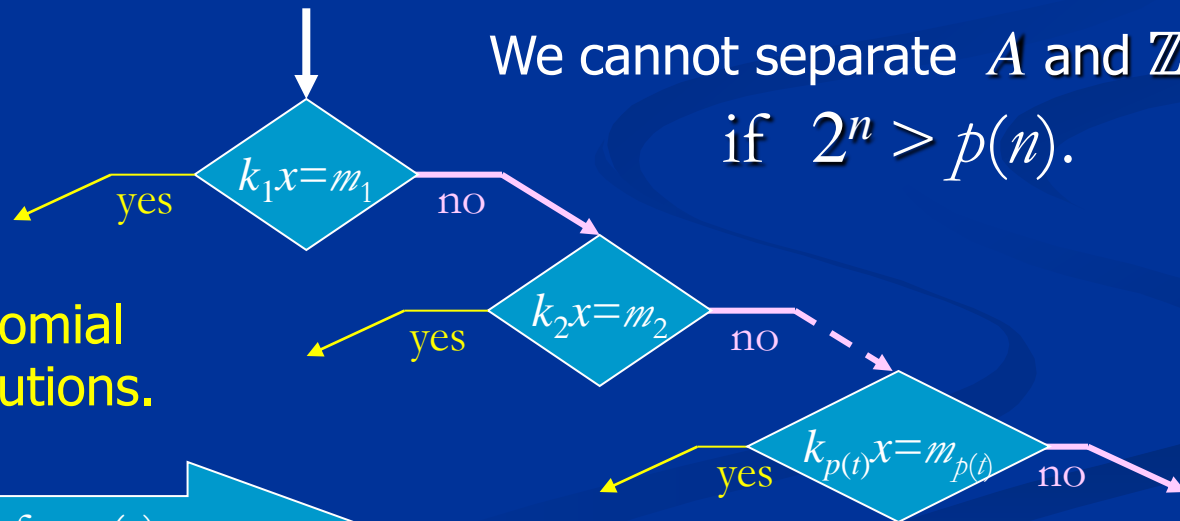
$D \triangleq$ digitally.

$A \in DNP_\Sigma$ (we can guess the binary code of x : $(y_1, \dots, y_n) \in \{0, 1\}^n$).

$A \notin P_\Sigma$:

We cannot separate A and $\mathbb{Z}^n \setminus A$
if $2^n > p(n)$.

Only a polynomial
number of solutions.



The machine halts after $p(n)$ steps

$\text{DEC}_\Sigma, \text{P}_\Sigma, \text{NP}_\Sigma$

The size of an input (x_1, \dots, x_n) : n .

→ Every $u \in U$ can be stored in one register.

The execution of any instruction: **one time unit** (one step).

→ The execution of one operation \triangleq one time unit.

Computation in polynomial time: **output after $p(n)$ steps**
for any input (x_1, \dots, x_n) and some polynomial p .

→ $\text{P}_\Sigma \subseteq \text{NP}_\Sigma$

→ $\text{P}_\Sigma \subseteq \text{DEC}_\Sigma$

→ $\text{NP}_\Sigma \not\subseteq \text{DEC}_\Sigma \Rightarrow \text{P}_\Sigma \neq \text{NP}_\Sigma$

NP-complete problems

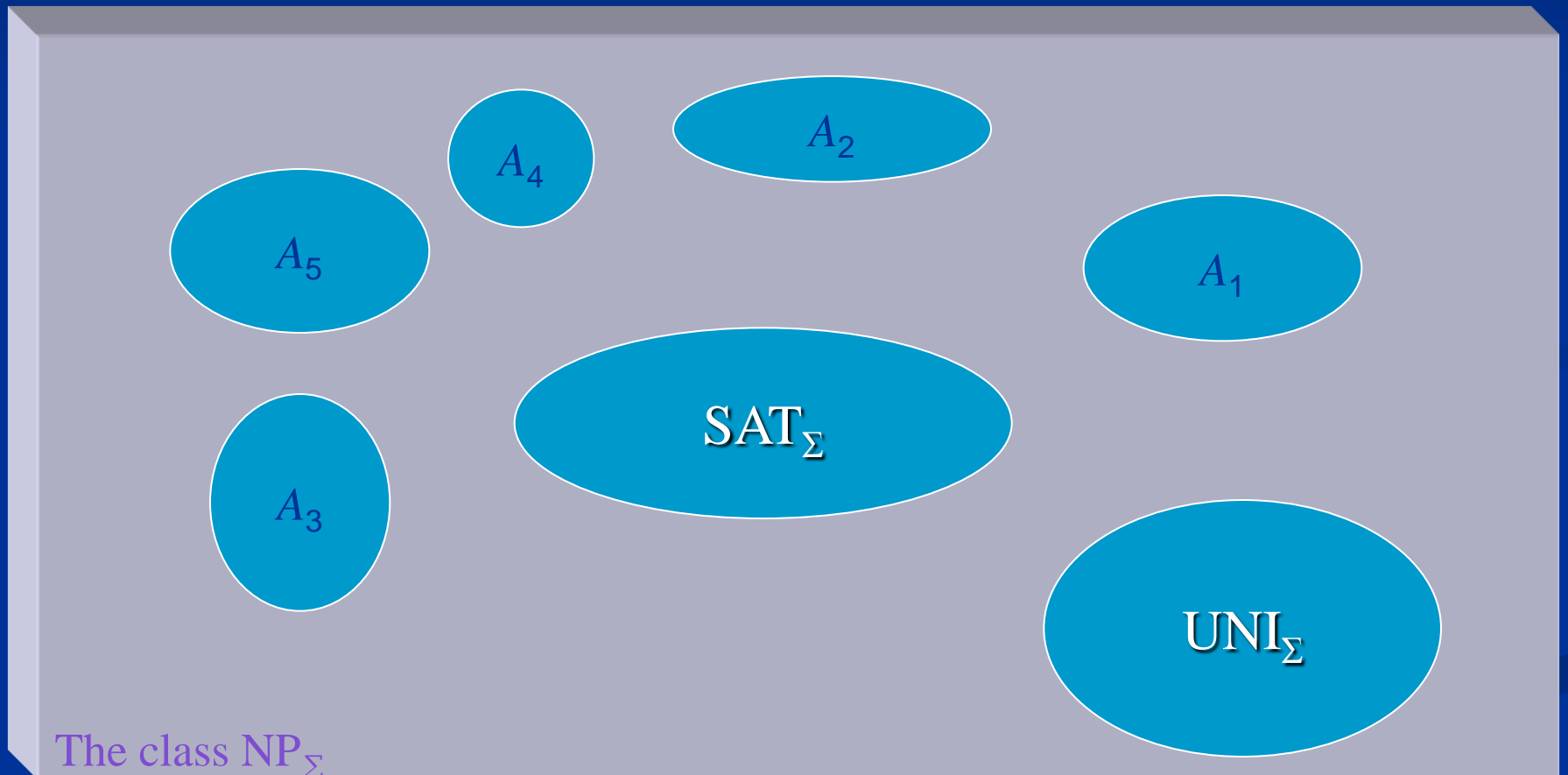
The Satisfiability Problem

$$\begin{aligned} \mathbf{SAT}_{\Sigma} = \{ & (x, \text{code}(\psi)) \in U^{\infty} \mid \\ & \psi \text{ quantifier-free } (\neg, \vee, \wedge)\text{-formulae} \\ & \& \Sigma \models \exists Y \psi(x, Y) \} \end{aligned}$$

The NP-complete problem recognized by a usual universal machine

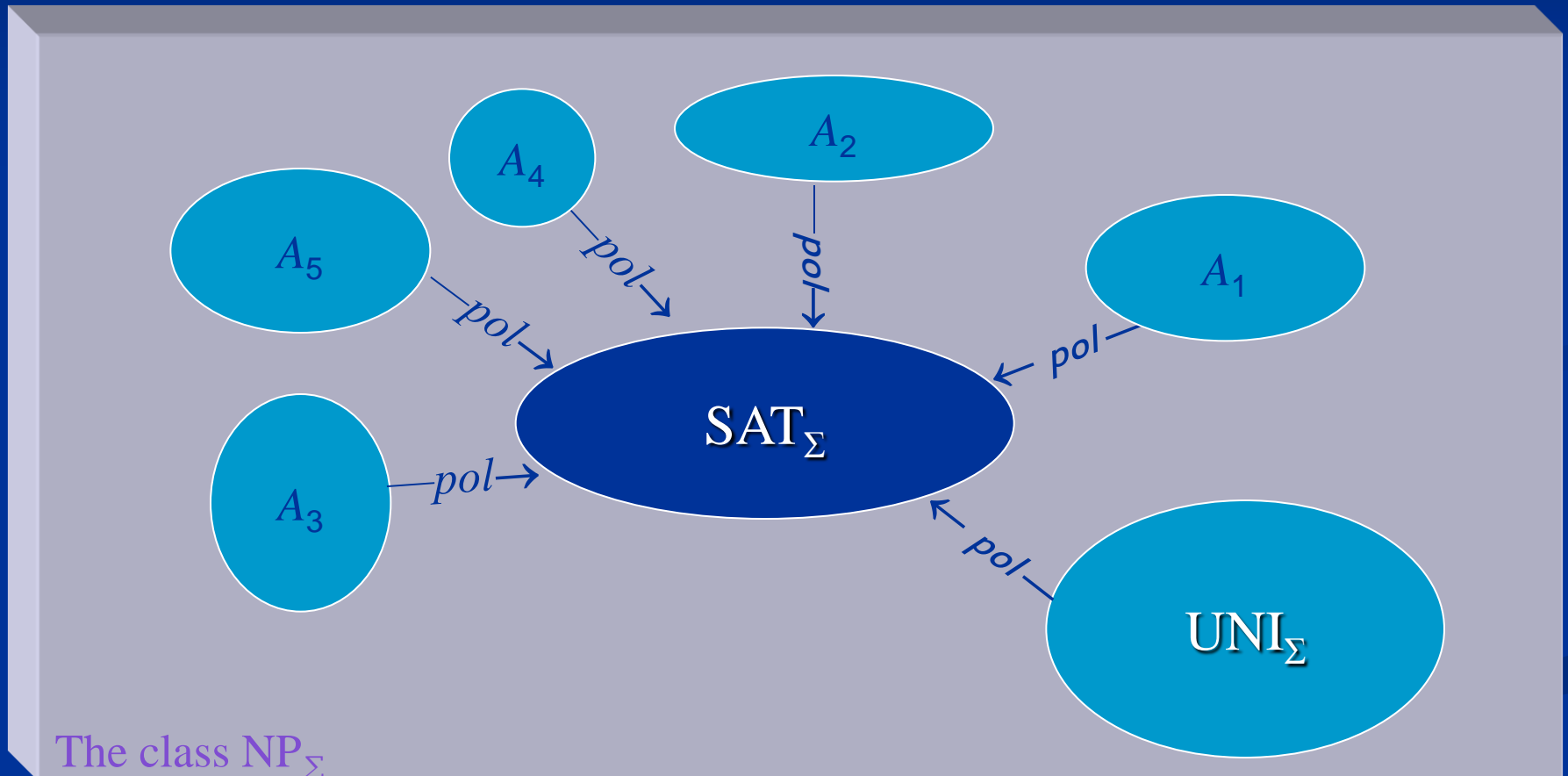
$$\begin{aligned} \mathbf{UNI}_{\Sigma} = \{ & (b, \dots, b, x_1, \dots, x_n, \text{Code}(M)) \in U^{t+n+k} \mid \\ & M \text{ is a non-deterministic } \Sigma\text{-machine} \\ & \& M \text{ accepts } (x_1, \dots, x_n) \text{ within } t \text{ steps} \} \subseteq U^{\infty} \end{aligned}$$

The meaning of these NP-complete problems



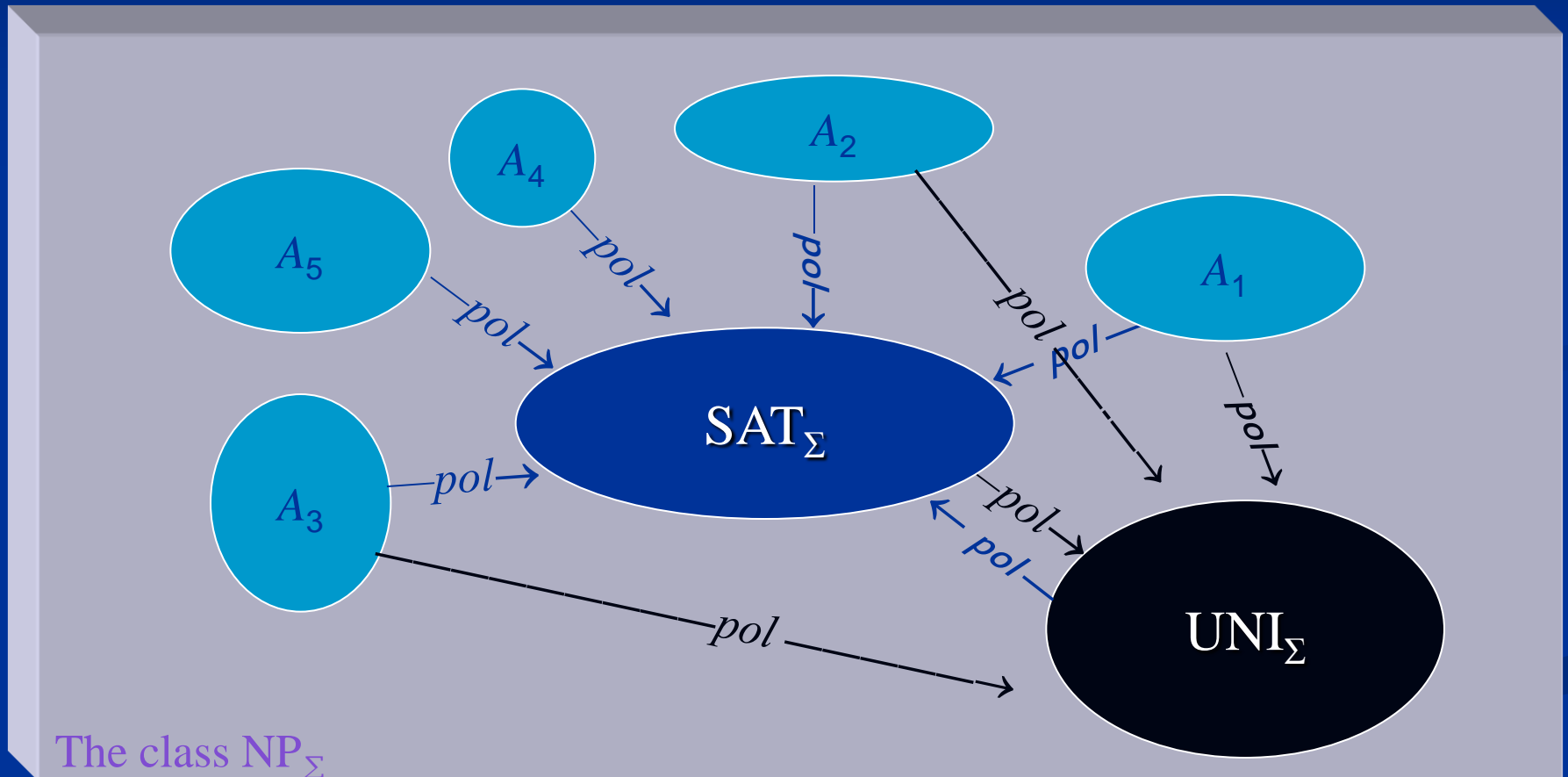
The meaning of these NP-complete problems

Any problem can be reduced to SAT_{Σ} and to UNI_{Σ} in polynomial time.



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Any problem can be reduced to SAT_{Σ} and to UNI_{Σ} in polynomial time.



Properties of SAT_Σ and UNI_Σ

$\text{SAT}_\Sigma \in \text{NP}_\Sigma$. SAT_Σ is NP_Σ -complete.



$\text{SAT}_\Sigma \in \text{P}_\Sigma \quad \Rightarrow \text{P}_\Sigma = \text{NP}_\Sigma$

$\text{SAT}_\Sigma \notin \text{DEC}_\Sigma \quad \Rightarrow \text{P}_\Sigma \neq \text{NP}_\Sigma$

$\text{UNI}_\Sigma \in \text{NP}_\Sigma$. UNI_Σ is NP_Σ -complete.



$\text{UNI}_\Sigma \in \text{P}_\Sigma \quad \Rightarrow \text{P}_\Sigma = \text{NP}_\Sigma$

$\text{UNI}_\Sigma \notin \text{DEC}_\Sigma \quad \Rightarrow \text{P}_\Sigma \neq \text{NP}_\Sigma$

Oracle machines

Oracle query:

l : if $(\underbrace{Z_1, \dots, Z_{I_1}}) \in B$ then goto l_1 else goto l_2 ;

The length can be computed by $I_1 := 1; I_1 := I_1 + 1; \dots$

B oracle, $B \subseteq U^\infty = \bigcup_{n \geq 1} U^n$

We will define oracles such that

$$P_\Sigma^Q \neq NP_\Sigma^Q,$$

$$P_\Sigma^O = NP_\Sigma^O.$$

An oracle Q with $P_{\Sigma}^Q \neq NP_{\Sigma}^Q$

Using the undecidability of the Halting problem H_{Σ}

U infinite,
a finite number of operations and relations,

$\{\alpha_1, \alpha_2, \alpha_3, \dots\} \subseteq U$ enumerable and decidable.

$$Q = Q_{\Sigma} = \{ (\alpha_t, x, Code(M)) \mid$$

$x \in U^{\infty}$ & M is a deterministic Σ -machine

& $M(x) \downarrow^t$

M accepts $x = (x_1, \dots, x_n) \in U^{\infty}$ within t steps.

Proposition (CCA 2008): $H_{\Sigma} \in NP_{\Sigma}^Q \setminus P_{\Sigma}^Q$. $(P_{\Sigma}^Q \subseteq DEC_{\Sigma})$

An oracle O_Σ with $P_\Sigma^{O_\Sigma} = NP_\Sigma^{O_\Sigma}$

A universal oracle:

$$O = O_\Sigma = \{ (\overbrace{b, \dots, b}^{\in U^t}, x, Code(M)) \mid$$

$x \in U^\infty$ & M is a non-deterministic Σ -machine using O

& $M(x) \downarrow^t \}$

(cp. also Baker, Gill, and Solovay; Emerson; ... for Turing machines...)

Proposition (CCA 2008): $P_\Sigma^O = NP_\Sigma^O$.

An oracle \mathcal{O}_Σ containing only tuples of length 1
with $\mathbf{P}_\Sigma^{\mathcal{O}_\Sigma} = \mathbf{NP}_\Sigma^{\mathcal{O}_\Sigma}$?

Structures over strings

$\Sigma = (U^*; \varepsilon, a, b, c_3, \dots, c_u; \text{add}, \text{sub}_l, \text{sub}_r, f_1, \dots, f_v; R_1, \dots, R_w, =)$

$(d_1, \dots, d_k) \in U^k \subset U^\infty$ stored in k registers

$s = d_1 \cdots d_k \in U^*$

stored in one register



$d \in U$

$\text{add}(s, d) = sd$

$\text{sub}_l(sd) = s$

$\text{sub}_r(sd) = d$

An oracle \mathcal{O}_Σ containing only tuples of length 1 with $\mathsf{P}_\Sigma^{\mathcal{O}_\Sigma} = \mathsf{NP}_\Sigma^{\mathcal{O}_\Sigma}$?

Recall: $\mathsf{P}_\Sigma^{\mathcal{O}_\Sigma} = \mathsf{NP}_\Sigma^{\mathcal{O}_\Sigma}$ and $\mathsf{P}_\Sigma^{\mathcal{O}_\Sigma} \neq \mathsf{NP}_\Sigma^{\mathcal{O}_\Sigma}$ for

$\mathcal{O}_\Sigma = \{ (\underbrace{b, \dots, b}_{t \times}, \mathbf{x}, \text{Code}(M)) \mid \mathbf{x} \in (U^*)^\infty$
& M is a non-deterministic Σ -machine using \mathcal{O}_Σ & $M(\mathbf{x}) \downarrow^t \}$

$\mathcal{Q}_\Sigma = \{ (\underbrace{b \cdots b}_{t \times}, \mathbf{x}, \text{Code}(M)) \mid \mathbf{x} \in (U^*)^\infty$
& M is a deterministic Σ -machine & $M(\mathbf{x}) \downarrow^t \}$

Theorem (CCA 2008): There is not an oracle \mathcal{O} with

$b \cdots b \cdot \text{string}(\mathbf{x}) \cdot \text{string}(\text{Code}(M)) \in \mathcal{O}$

$\Leftrightarrow \mathbf{x} \in (U^*)^\infty$
& M is a non-deterministic Σ -machine using \mathcal{O}
& $M(\mathbf{x}) \downarrow^t$.

No set !

Structures with $P = NP$

An additional relation R
on padded codes
of the elements of a universal oracle O
with $P_{\Sigma}^O = NP_{\Sigma}^O$

$P = NP$
for

Binary trees
with decidable identity
relation
(Gaßner, Dagstuhl 2004)

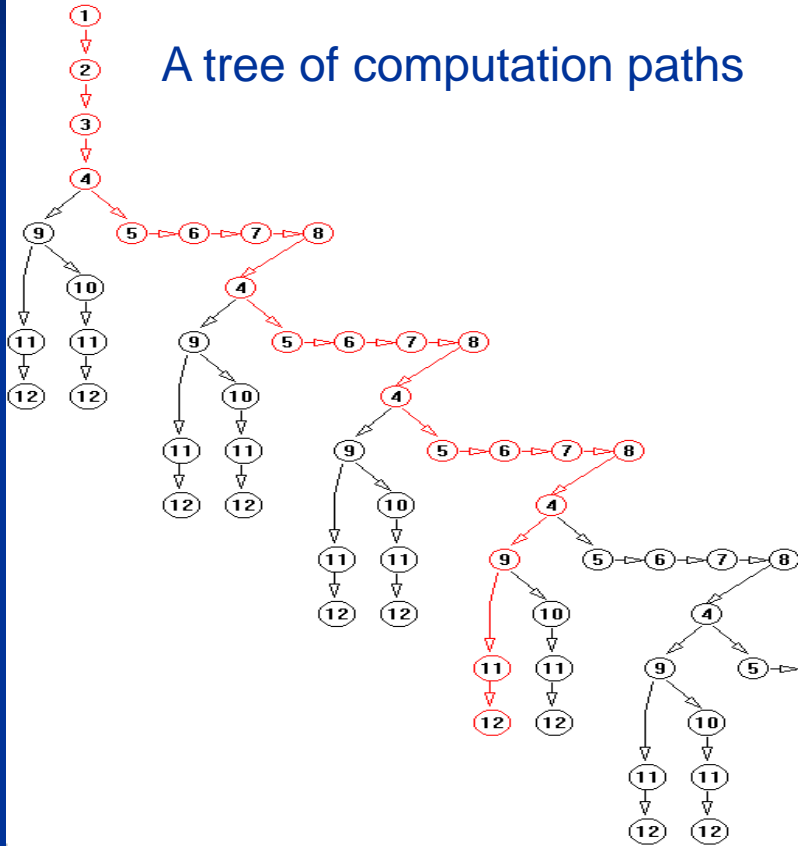
Strings
with identity relation
and relation R
recursively defined
by means of SAT_{Σ^R}
(Gaßner, CiE 2006)

$P = NP$
for

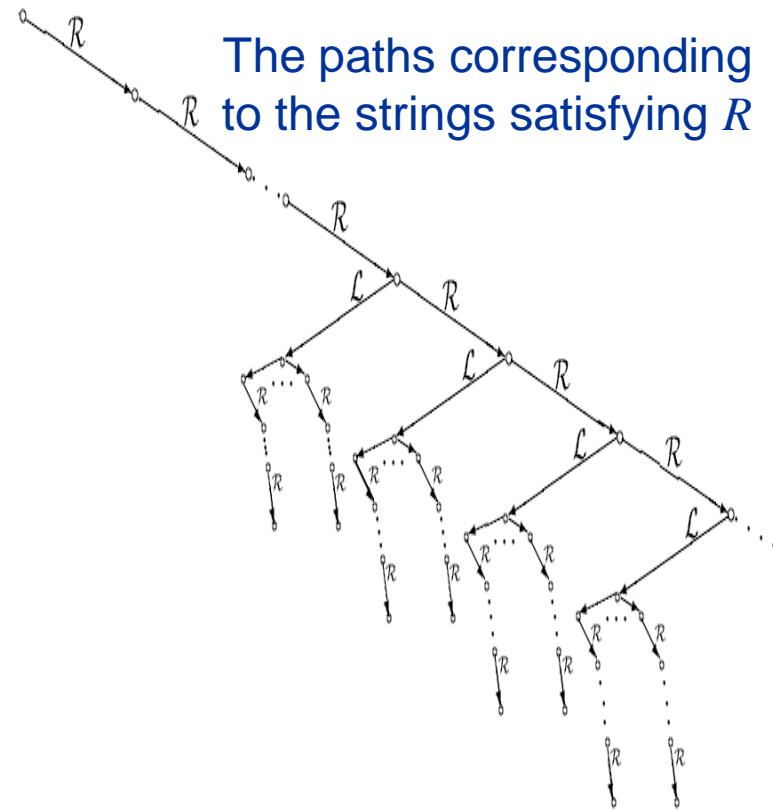
Strings
with operations for
adding and deleting the
last character
(Gaßner, CiE 2007)

The idea - similar trees

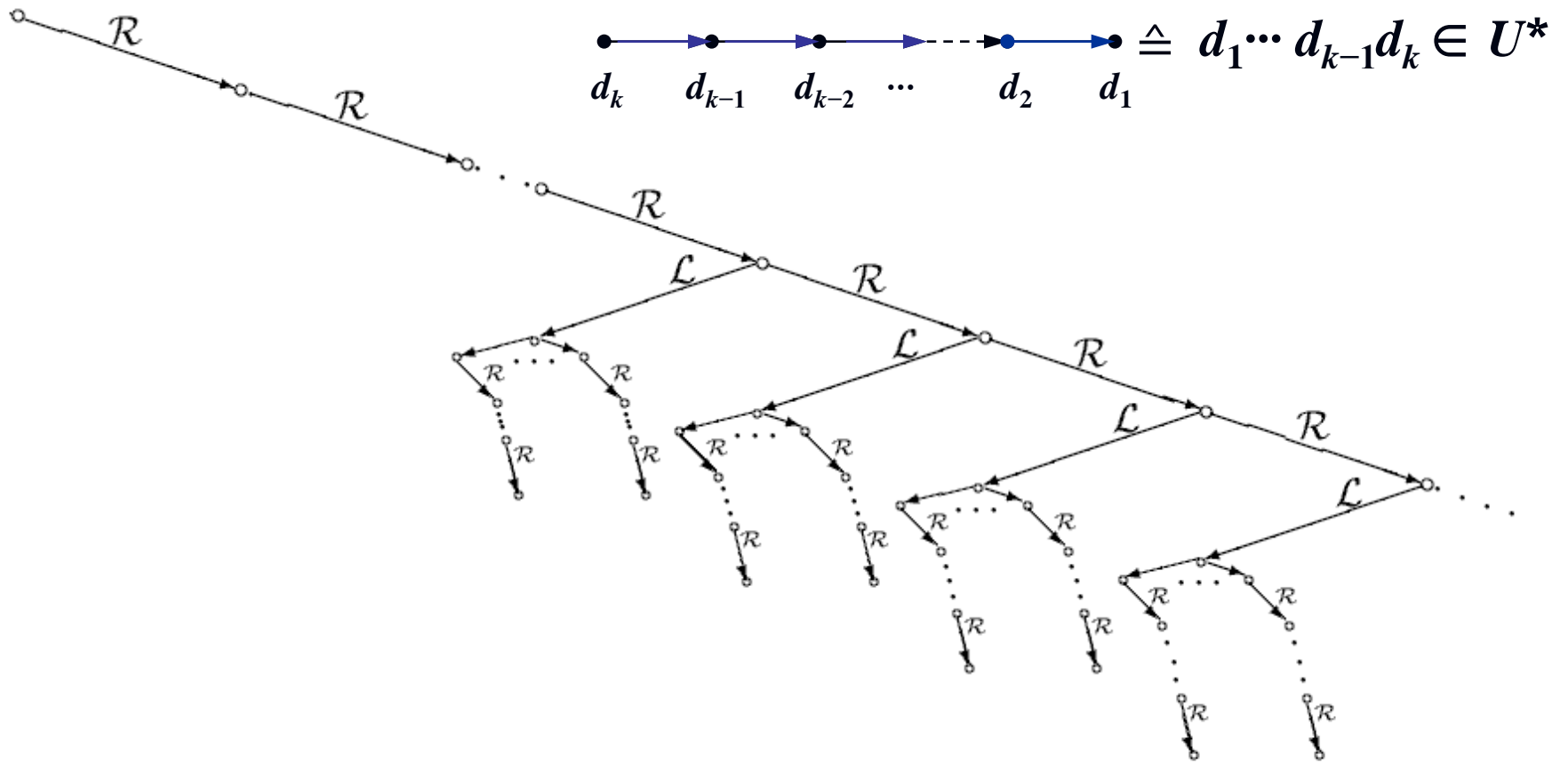
A tree of computation paths



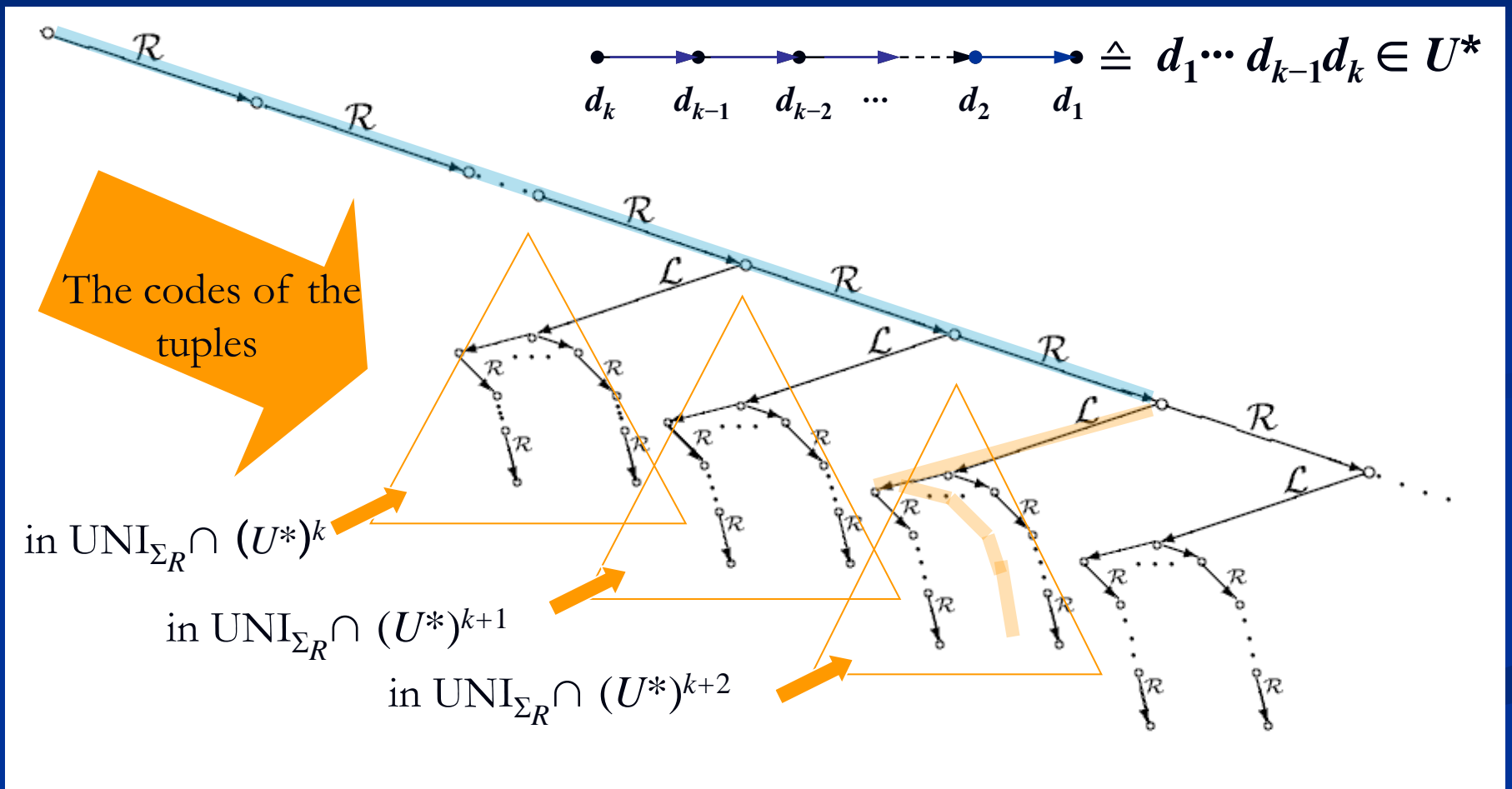
The paths corresponding to the strings satisfying R



The description of UNI_{Σ_R} by a tree



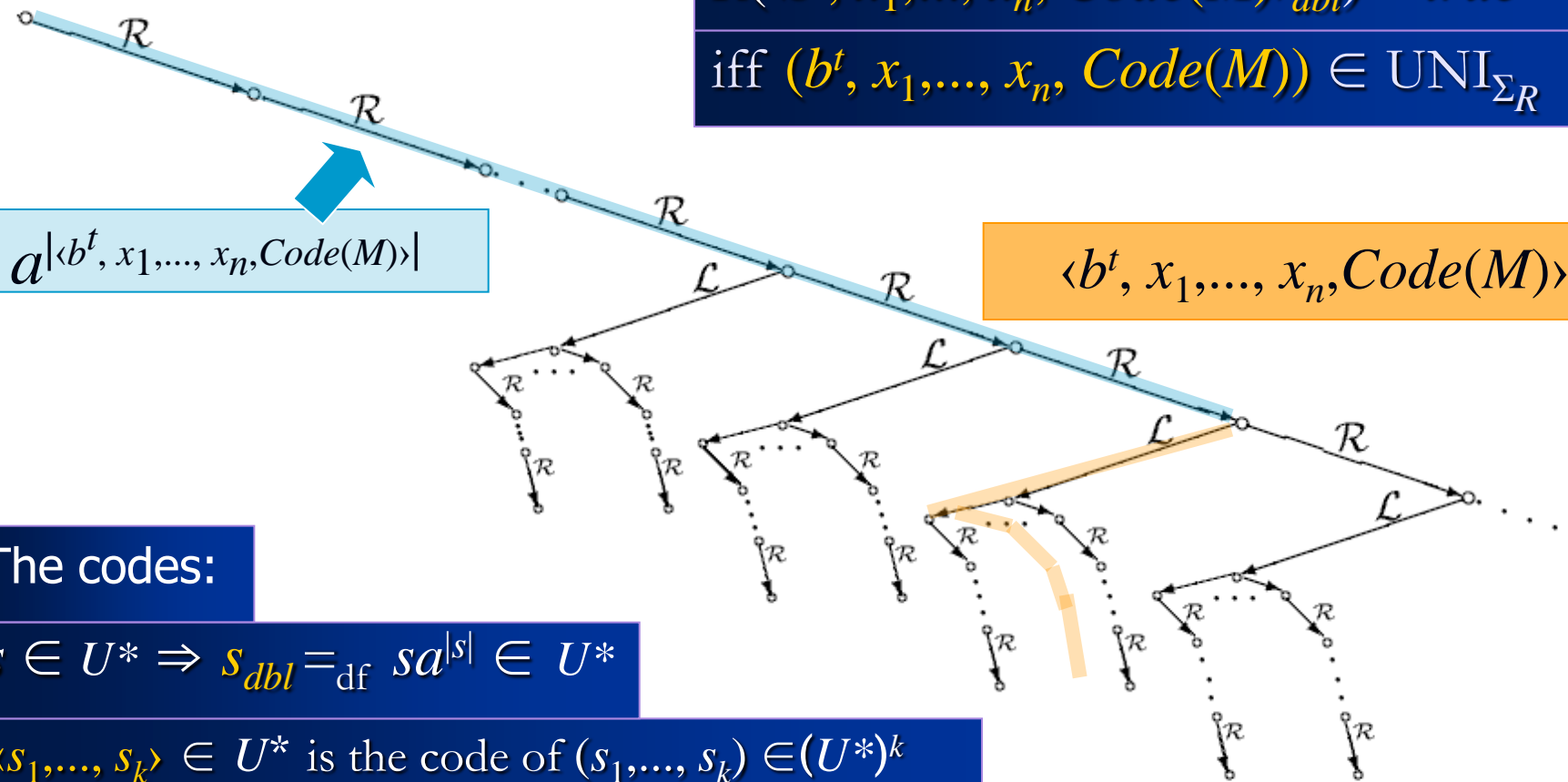
The description of UNI_{Σ_R} by a tree



Some R with $\text{UNI}_{\Sigma_R} \in \text{DEC}_{\Sigma_R}$

$$R(\langle b^t, x_1, \dots, x_n, \text{Code}(M) \rangle_{dbl}) = \text{true}$$

$$\text{iff } (b^t, x_1, \dots, x_n, \text{Code}(M)) \in \text{UNI}_{\Sigma_R}$$



The codes:

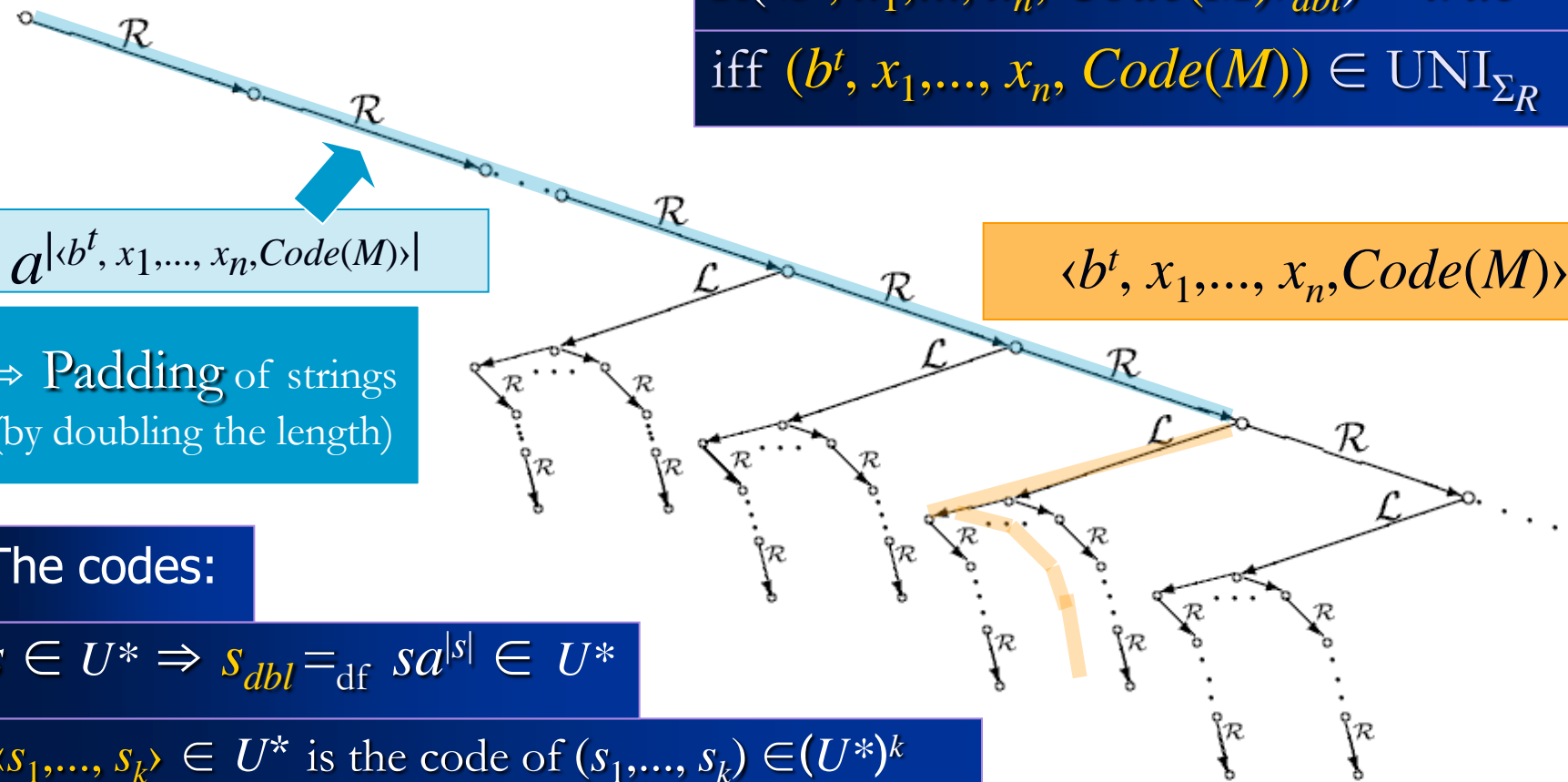
$$s \in U^* \Rightarrow s_{dbl} =_{df} sa^{|s|} \in U^*$$

$\langle s_1, \dots, s_k \rangle \in U^*$ is the code of $(s_1, \dots, s_k) \in (U^*)^k$

Some R with $\text{UNI}_{\Sigma_R} \in \text{DEC}_{\Sigma_R}$

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$a| \langle b^t, x_1, \dots, x_n, \text{Code}(M) \rangle |$

\Rightarrow Padding of strings
(by doubling the length)

The codes:

$$s \in U^* \Rightarrow s_{dbl} =_{df} sa^{|s|} \in U^*$$

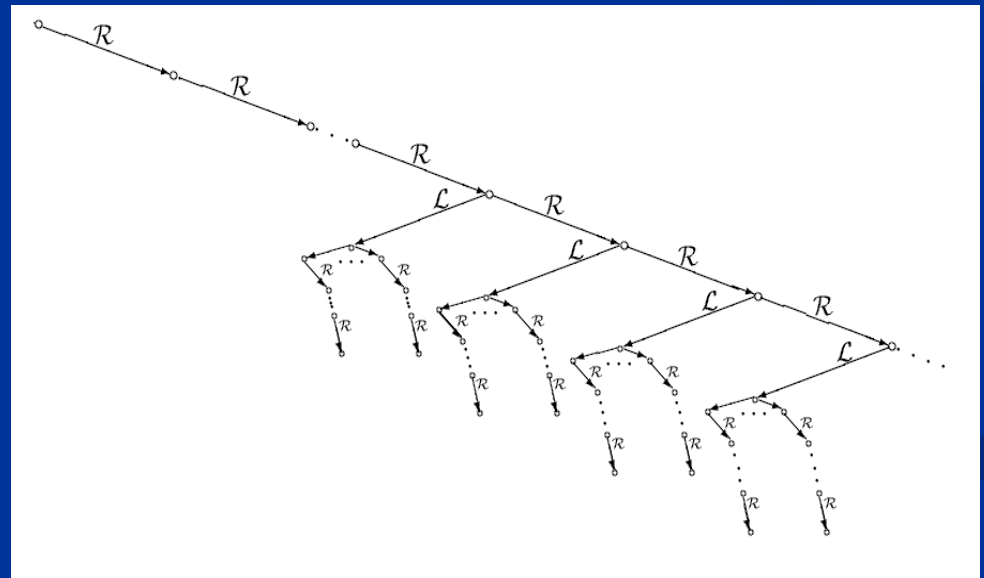
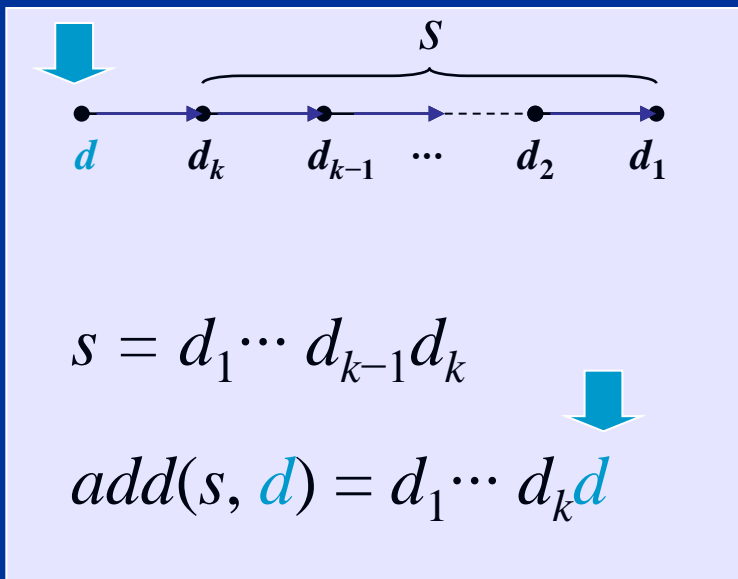
$\langle s_1, \dots, s_k \rangle \in U^*$ is the code of $(s_1, \dots, s_k) \in (U^*)^k$

The new operations for slow (!!!) computation

$$\Sigma = (U; c_1, \dots, c_u; f_1, \dots, f_v; R_1, \dots, R_w, =),$$

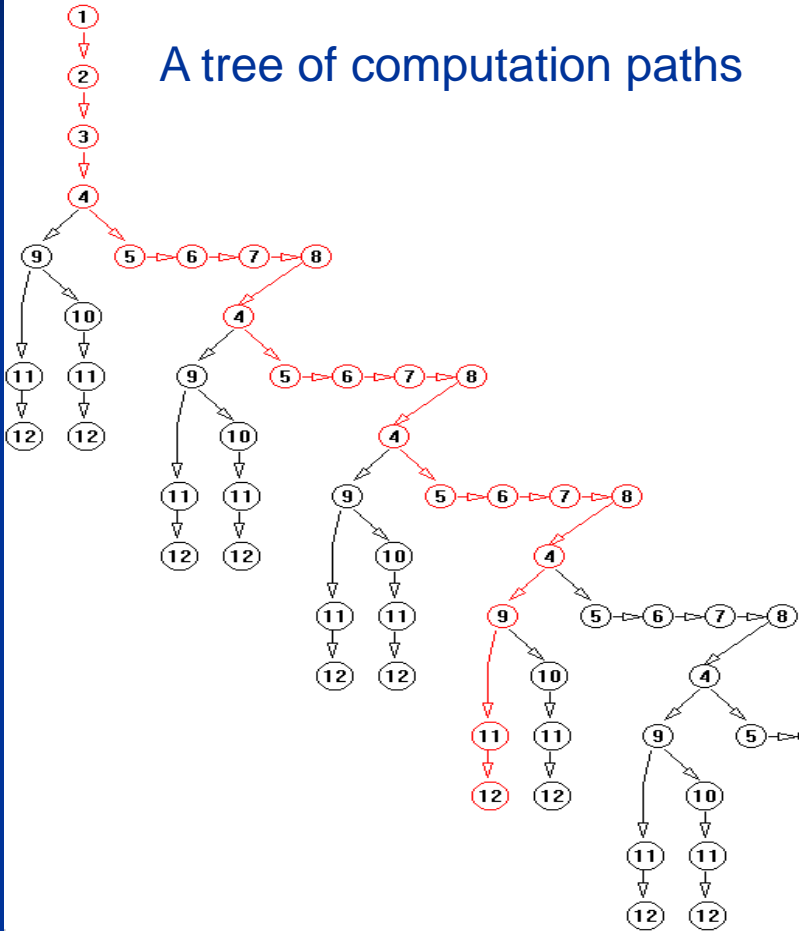
$$\Rightarrow \Sigma_R = (U^*; \varepsilon, a, b, c_1, \dots, c_u; add, sub_l, sub_r, f'_1, \dots, f'_v; R'_1, \dots, R'_w, R, =)$$

$$\Rightarrow add(s, d) = sd \quad sub_l(sd) = s \quad sub_r(sd) = d \quad s \in U^*, d \in U$$

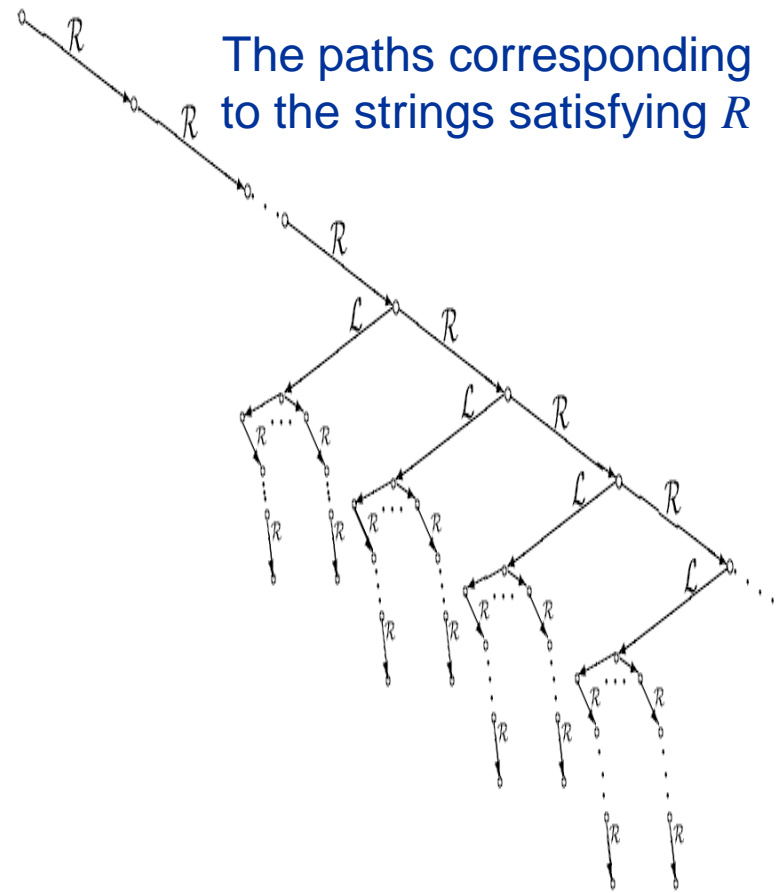


Similar trees

A tree of computation paths

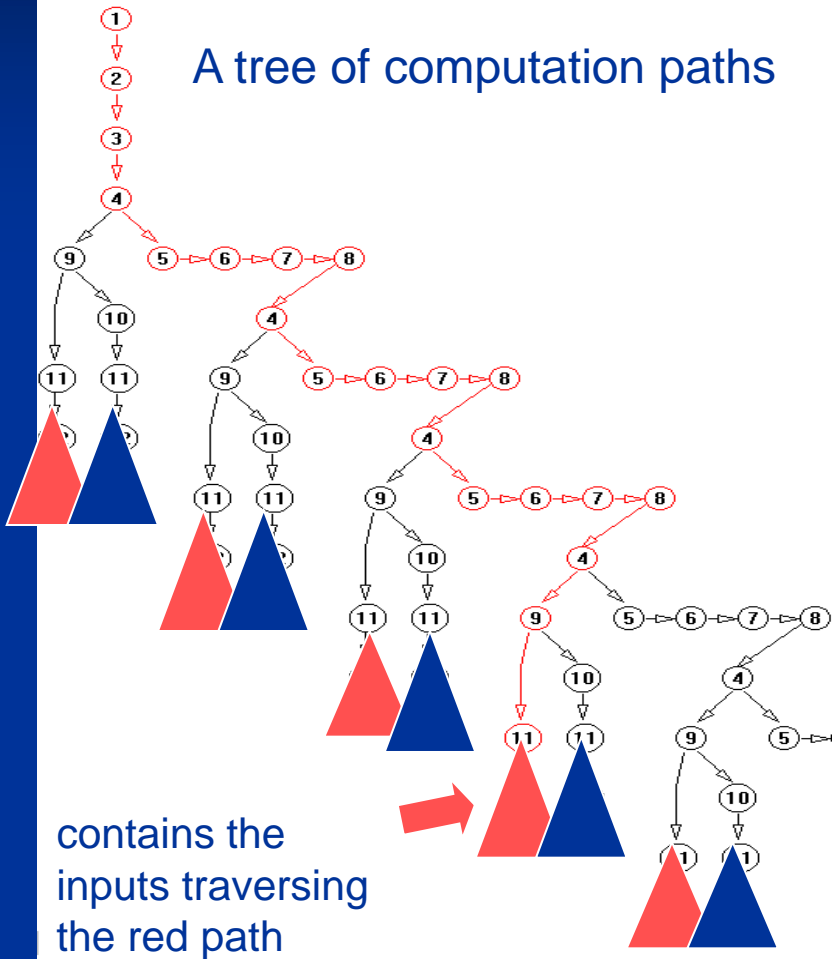


The paths corresponding to the strings satisfying R

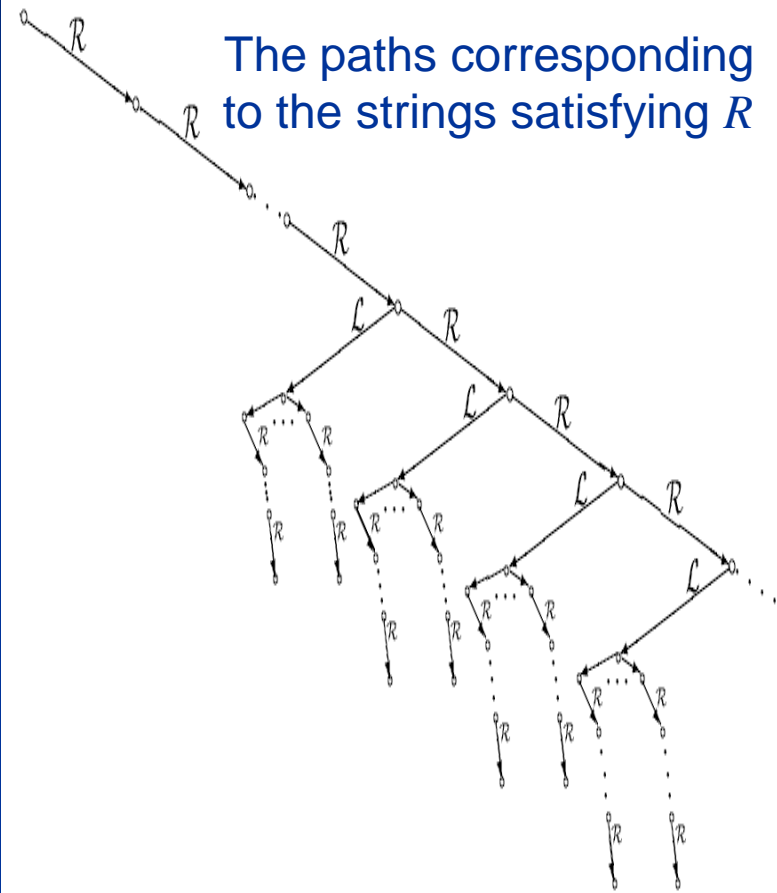


Similar trees

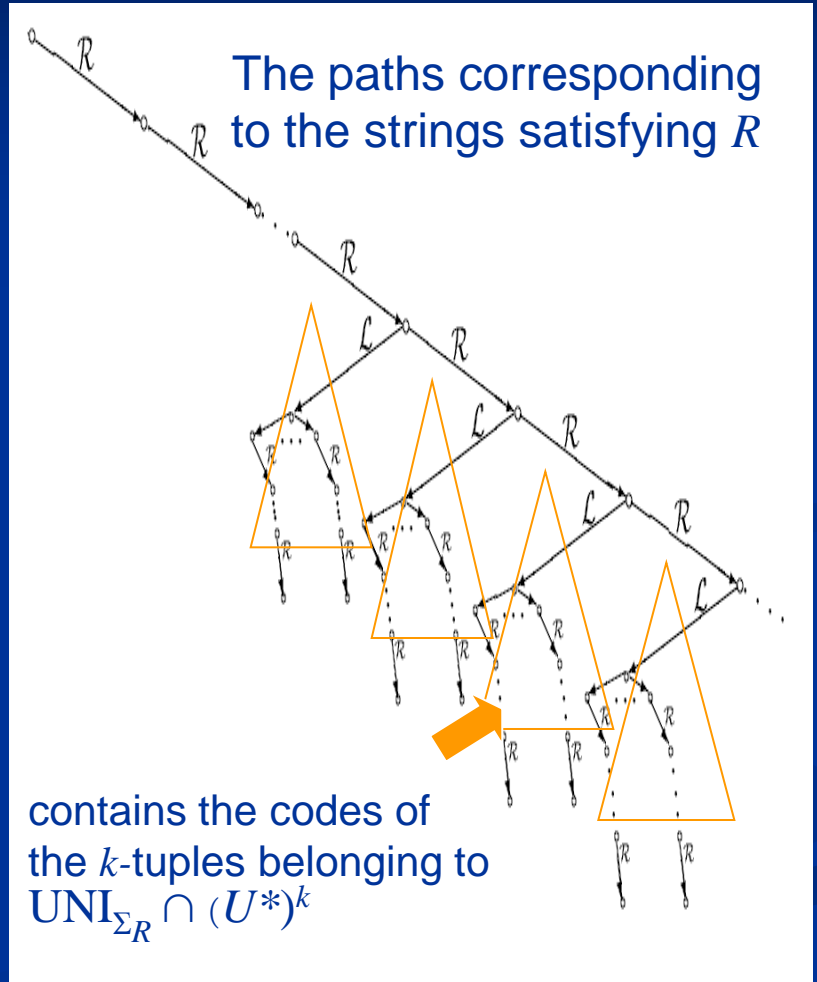
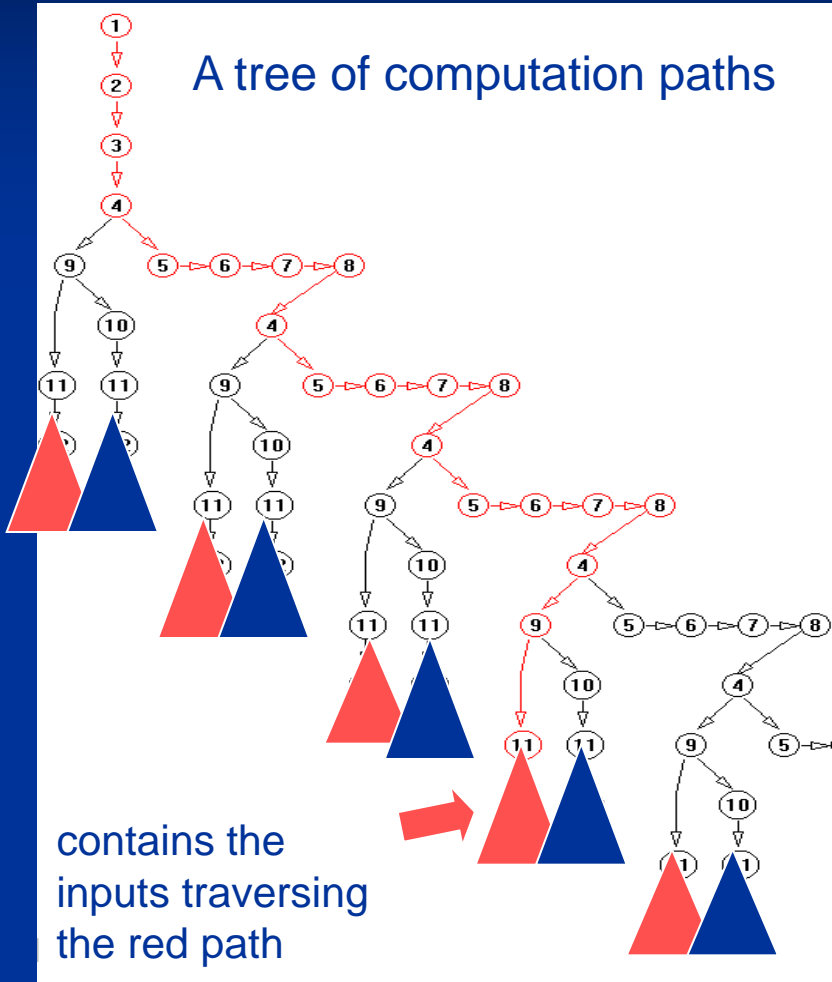
A tree of computation paths



The paths corresponding to the strings satisfying R

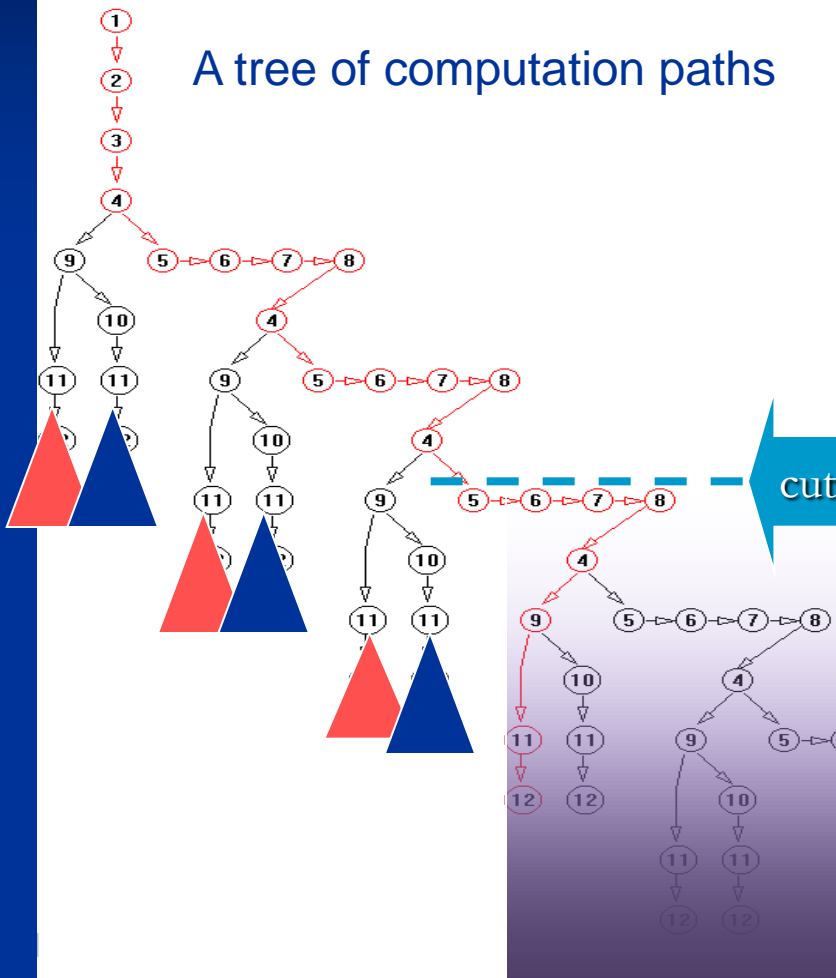


Similar trees

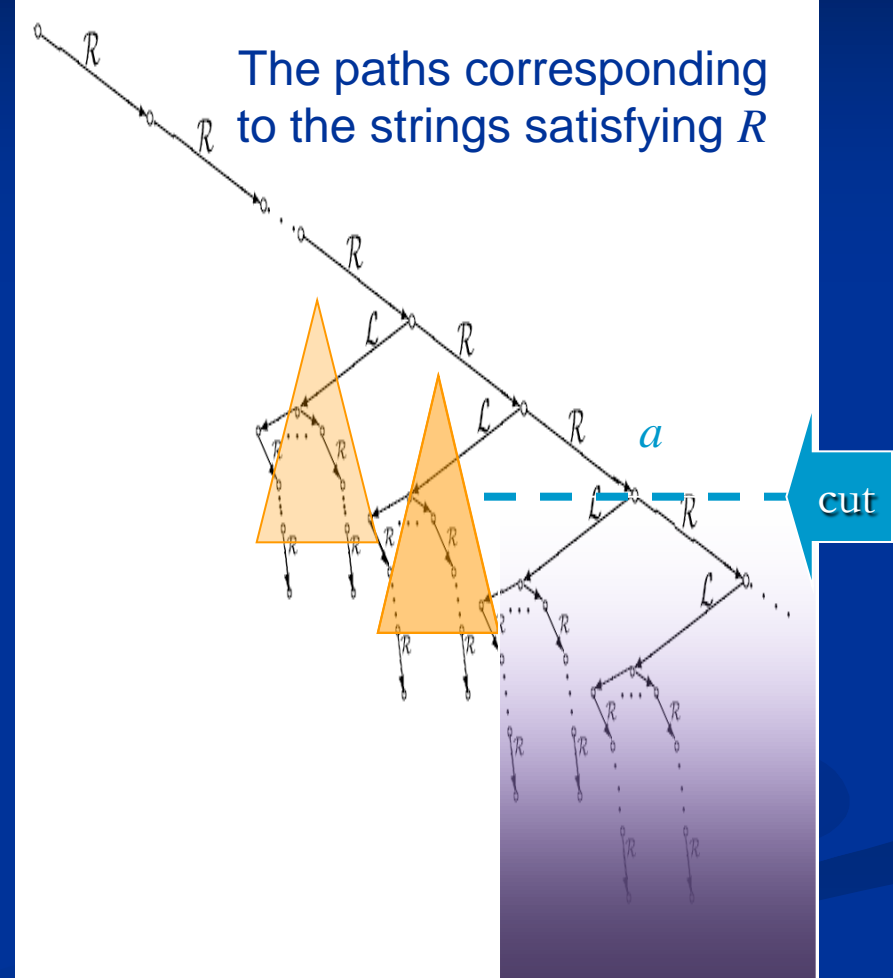


Trees and polynomial time

A tree of computation paths

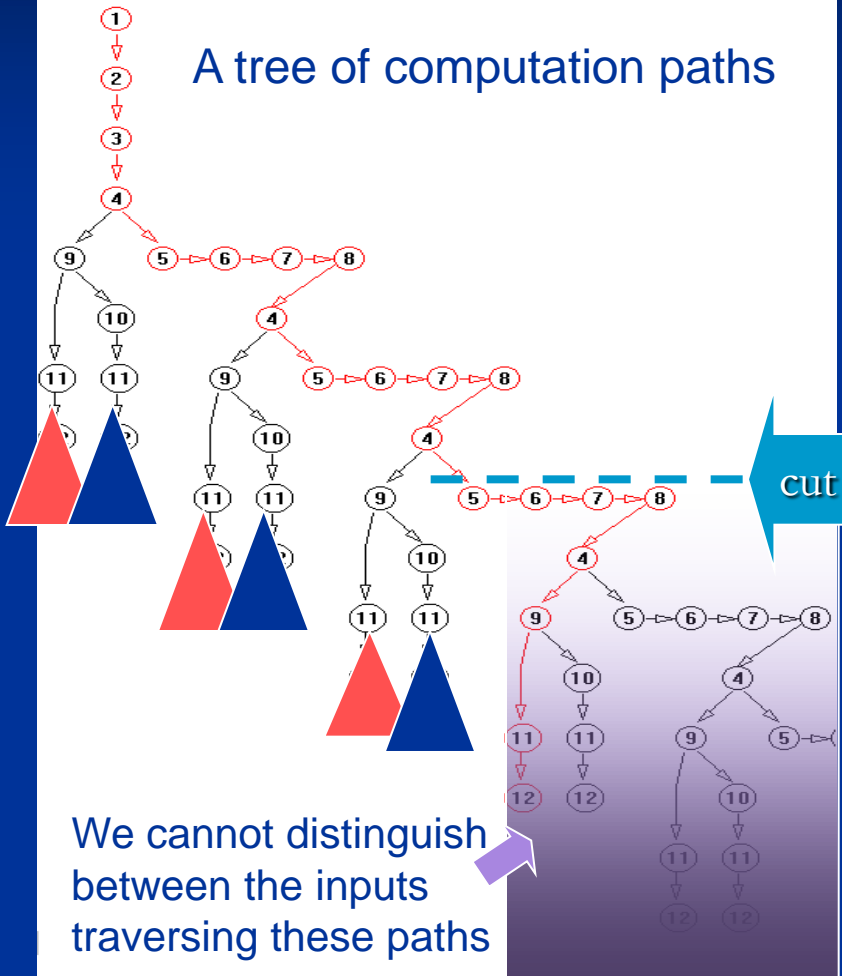


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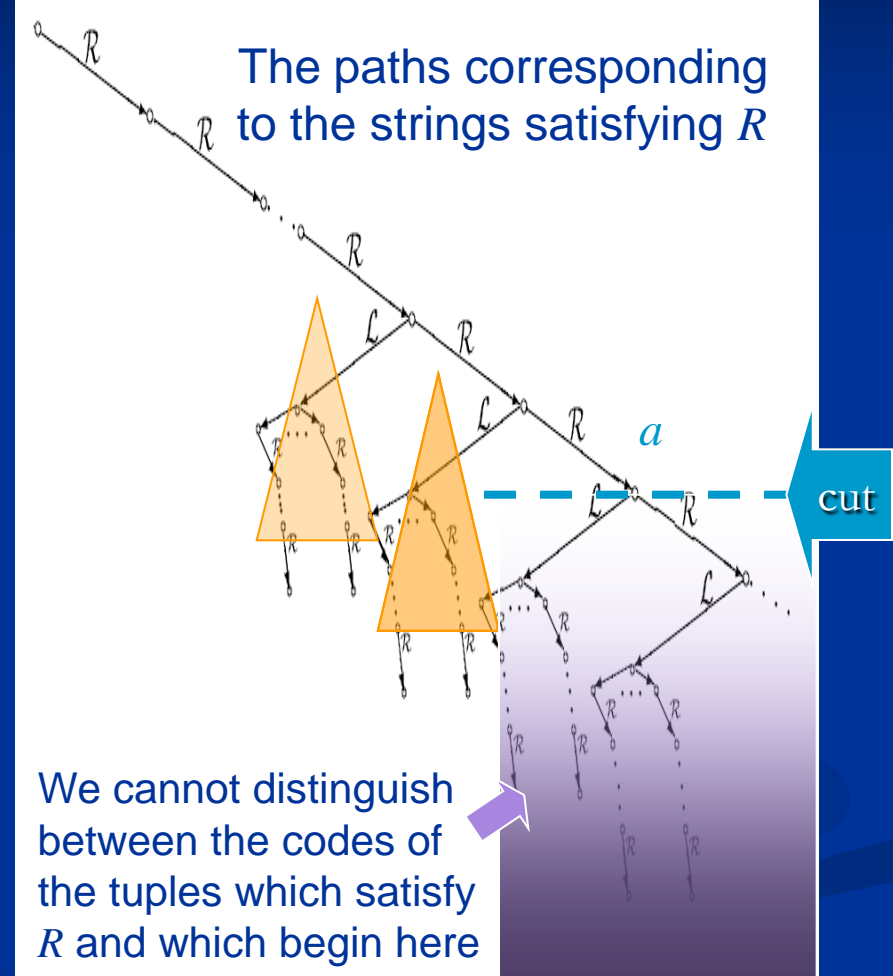


Trees and polynomial time

A tree of computation paths



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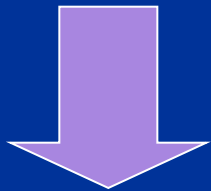


$$P_{\Sigma_R} = NP_{\Sigma_R}$$

Proof of $P_{\Sigma_R} = NP_{\Sigma_R}$ by a reduction.

$UNI = \{(b, \dots, b, x_1, \dots, x_n, Code(M)) \mid \mathbf{x} \in (U^*)^\infty \ \& \ M \text{ is } NP_{\Sigma_R}\text{-mach.} \ \& \ M(\mathbf{x}) \downarrow^t\}$

$UNI = RES\text{-}UNI$ (the length of guesses can be restricted)



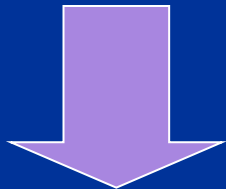
- Decompose $\{x_1, \dots, x_n\}$ into equivalence classes,
- replace x_1, \dots, x_n by suitable short strings

such that possible chains are not destroyed.

SUB-UNI

(short input strings)

SUB-UNI \subset RES-UNI



- Transform the input tuple into a string,
- double the length,
- check the new string by means of R .

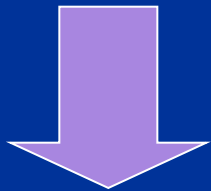
Output: a / b

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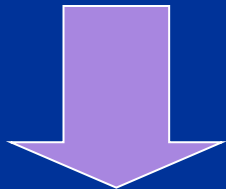
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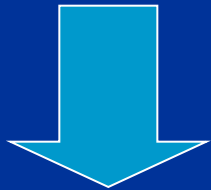
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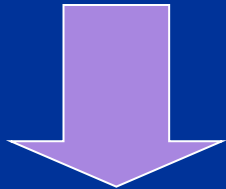
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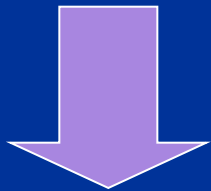
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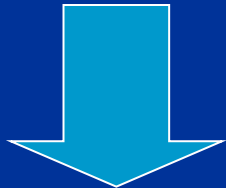
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Why do we use strings?

Our goal:

- A relation R allows to decide whether $z \in \mathcal{O}_\Sigma$.
- R can be defined recursively.

Problems:

- Each relation has a fixed arity.
- \mathcal{O}_Σ contains tuples of any length.
- For many structures:
The tuples of arbitrary length cannot be encoded by tuples of fixed length.

A solution:

- Strings.

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Appendix

Our goal:

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The tuples of arbitrary length cannot be encoded by tuples of fixed length.

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Structures over strings

$$\Sigma = (U^* ; \varepsilon, a, b, c_3, \dots, c_u ; \text{add}, \text{sub}_l, \text{sub}_r, f_1, \dots, f_v ; R_1, \dots, R_w, R, =)$$

$$s = d_1 \cdots d_k \in U^*$$

stored in one register

$$(d_1, \dots, d_k) \in U^k \subset U^\infty$$

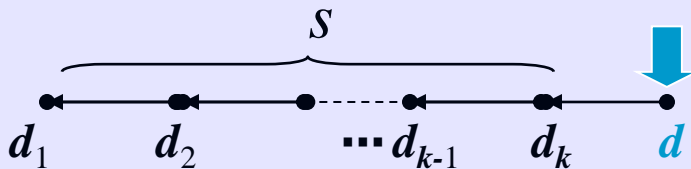
stored in k registers

$$\text{add}(s, d) = sd$$

$$\text{sub}_l(sd) = s$$

$$\text{sub}_r(sd) = d$$

$$s \in U^*, d \in U$$



$$s = d_1 \cdots d_{k-1} d_k$$

$$sd = d_1 \cdots d_k d$$

$$R_i \subseteq U^{n_i} \subseteq (U^*)^{n_i} \quad \text{and} \quad R \subseteq U^*$$

$$f_i(s_1, \dots, s_{m_i}) = \varepsilon \quad \text{if } |s_j| > 1 \text{ for some } j$$

Structures over strings

$$\Sigma = (U^* ; \varepsilon, a, b, c_3, \dots, c_u ; \text{add}, \text{sub}_l, \text{sub}_r, f_1, \dots, f_v ; R_1, \dots, R_w, R, =)$$

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stored in one register

$$(d_1, \dots, d_k) \in U^k \subset U^\infty$$

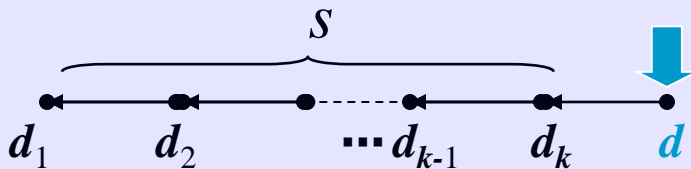
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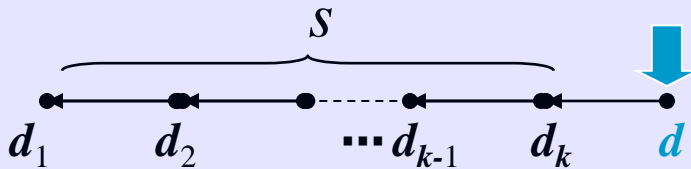
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Computation over strings

Example: $\Sigma = (\{a, b\}^* ; \varepsilon, a, b; add, sub_1; =)$

Definition: $s \subset_1 r \Leftrightarrow sub_1(r) = s$.

Lemma. For t steps of a machine holds:

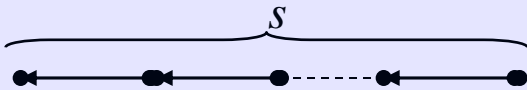
1. The input values, the guesses, and the new computed values form maximal chains $s_1 \subset_1 \dots \subset_1 s_k$.
2. The maximal chains form trees. Every tree has only one minimal element.
3. The predecessors $r \subset_1 s_1$ of the minimal elements s_1 are not computed.

Corollary:

The minimal elements can be replaced without changing the computation path.

Computation over strings

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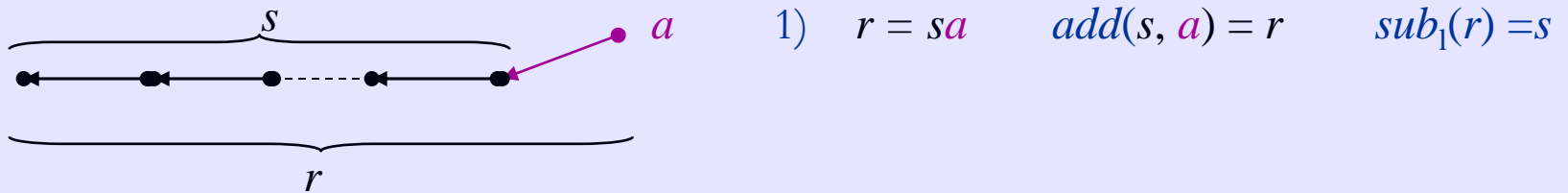
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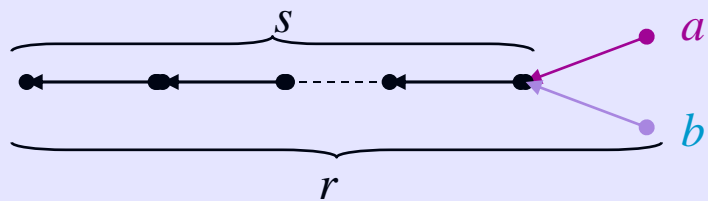
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Example: $\Sigma = (\{a, b\}^* ; \varepsilon, a, b; add, sub_1; =)$



- 1) $r = sa$ $add(s, a) = r$ $sub_1(r) = s$
- 2) $r = sb$ $add(s, b) = r$ $sub_1(r) = s$

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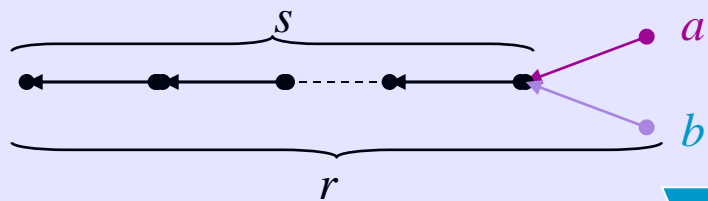
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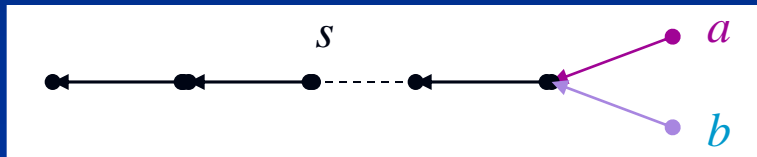
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Example: $\Sigma = (\{a, b\}^* ; \varepsilon, a, b; add, sub_1; =)$



Definition: $s \subset_1 r \Leftrightarrow sub_1(r) = s$.

Lemma. For t steps of a machine holds:

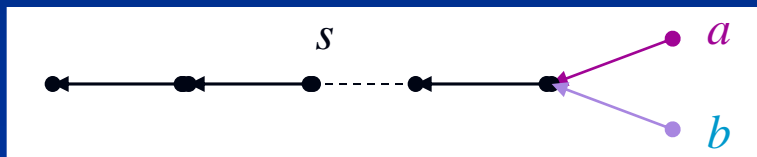
1. The input values, the guesses, and the new computed values form maximal chains $s_1 \subset_1 \dots \subset_1 s_k$.
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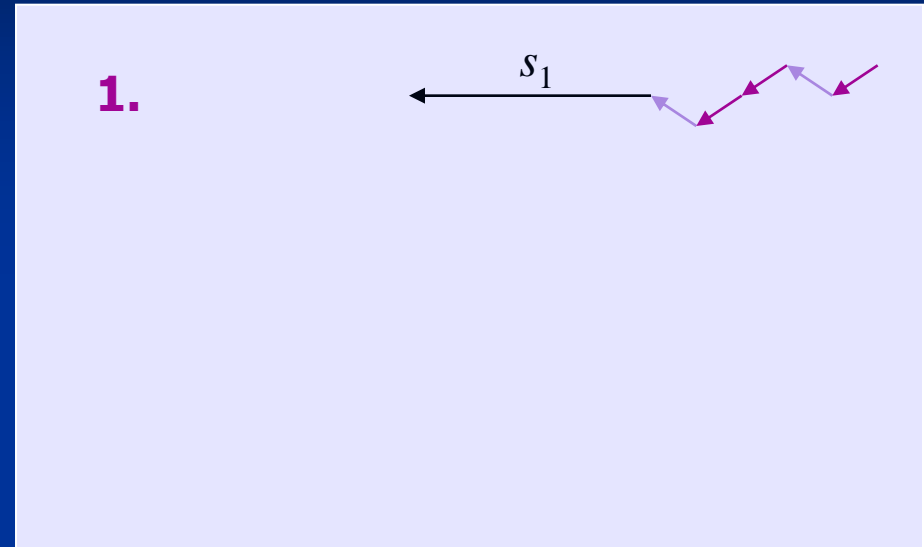
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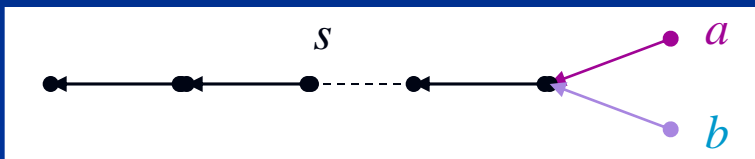
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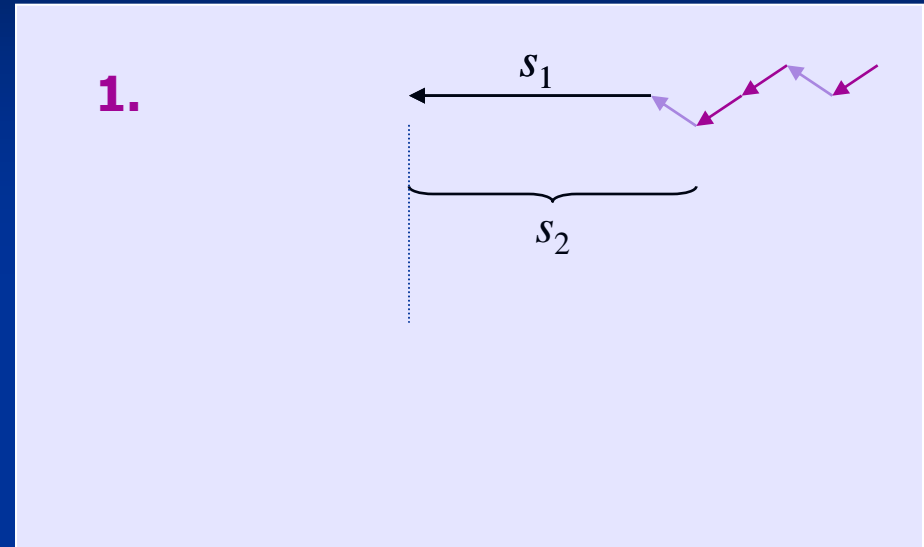
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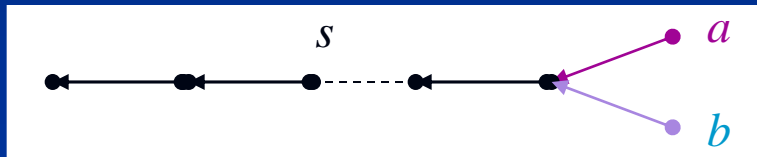
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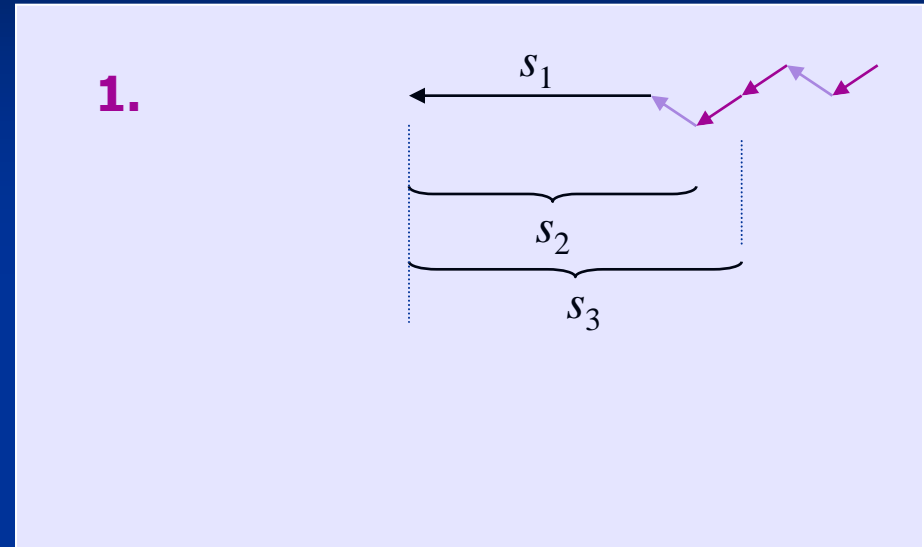
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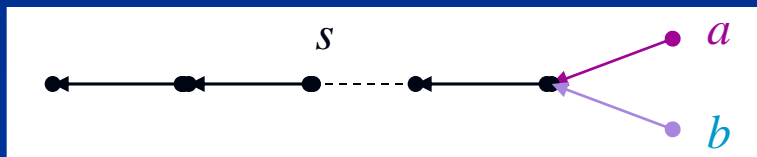
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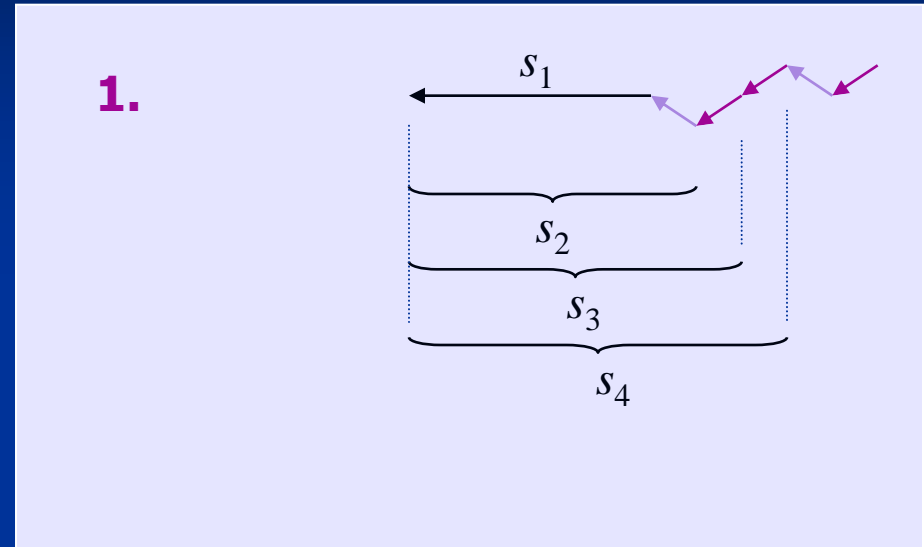
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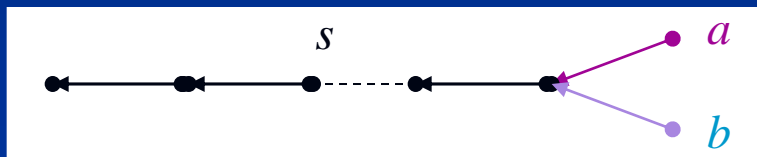
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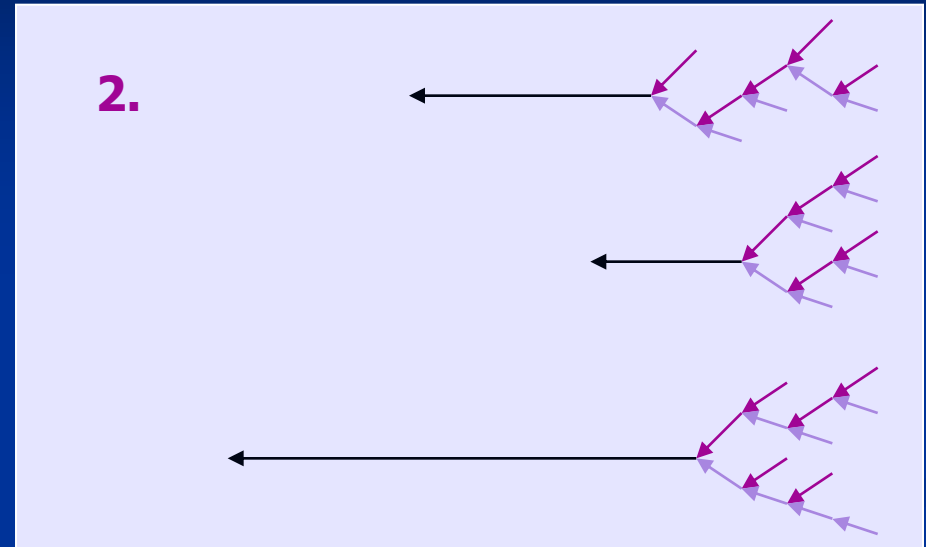
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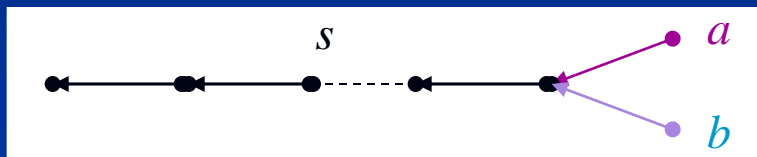
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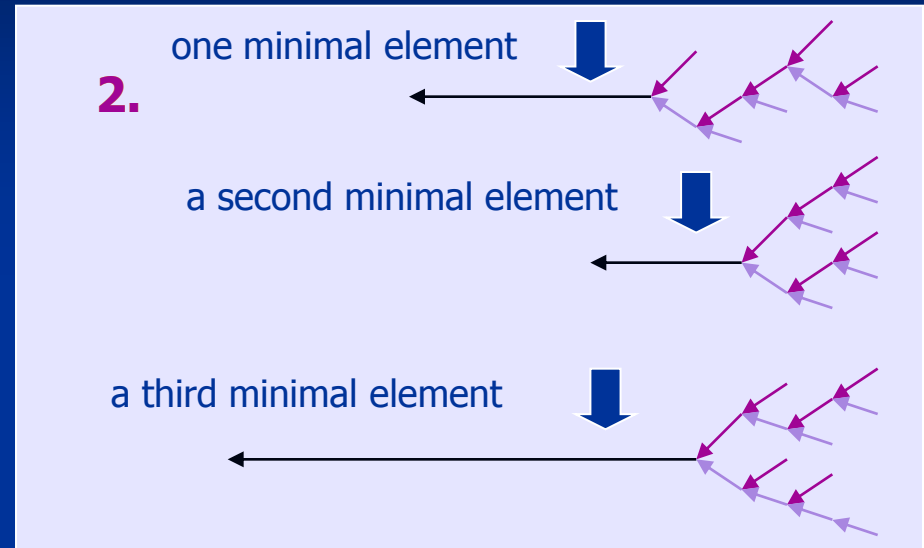
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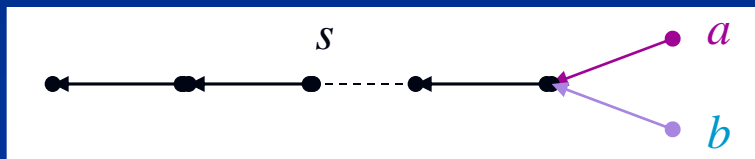
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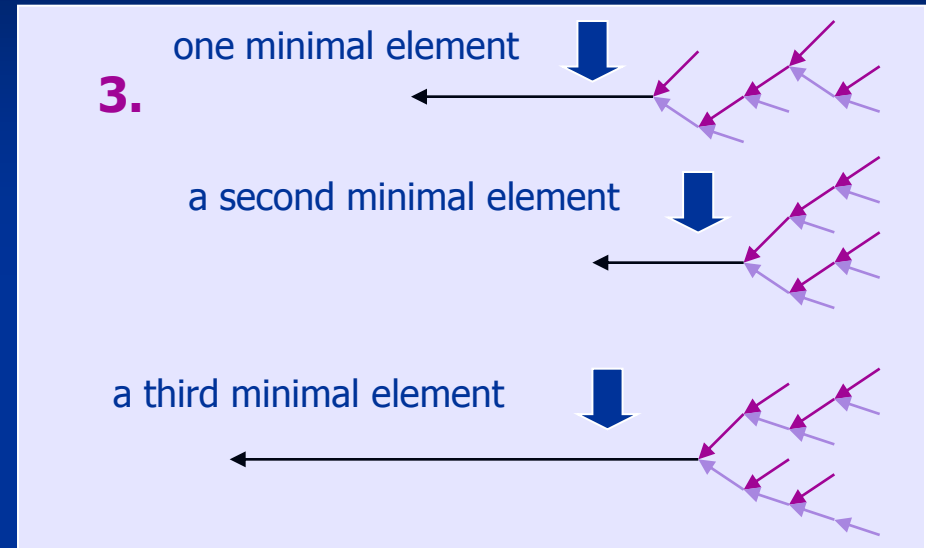
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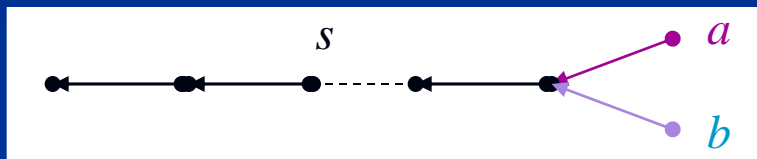
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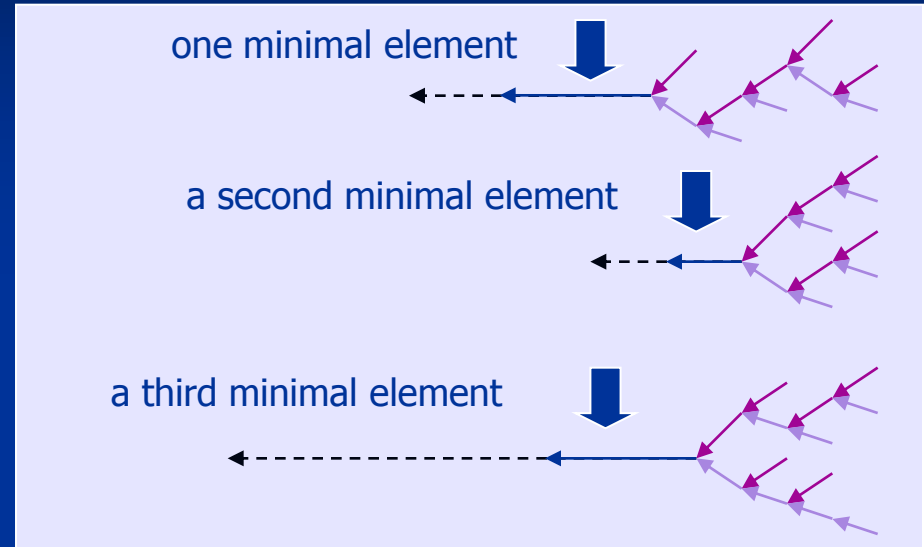
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Why do we pad the codes?

Our goal:

- Structures Σ with $\text{NP}_\Sigma \subseteq \text{DEC}_\Sigma$.

Problems:

- Arbitrary strings can be guessed.
- A new R could imply $\text{H}_{\Sigma_R} \in \text{NP}_{\Sigma_R} \setminus \text{DEC}_{\Sigma_R}$ for the halting problem H_{Σ_R} .

Solution:

- Padding strings:

$$R(s) \Rightarrow (\exists r \in U^*) (s = ra^{|r|}).$$

It allows to replace

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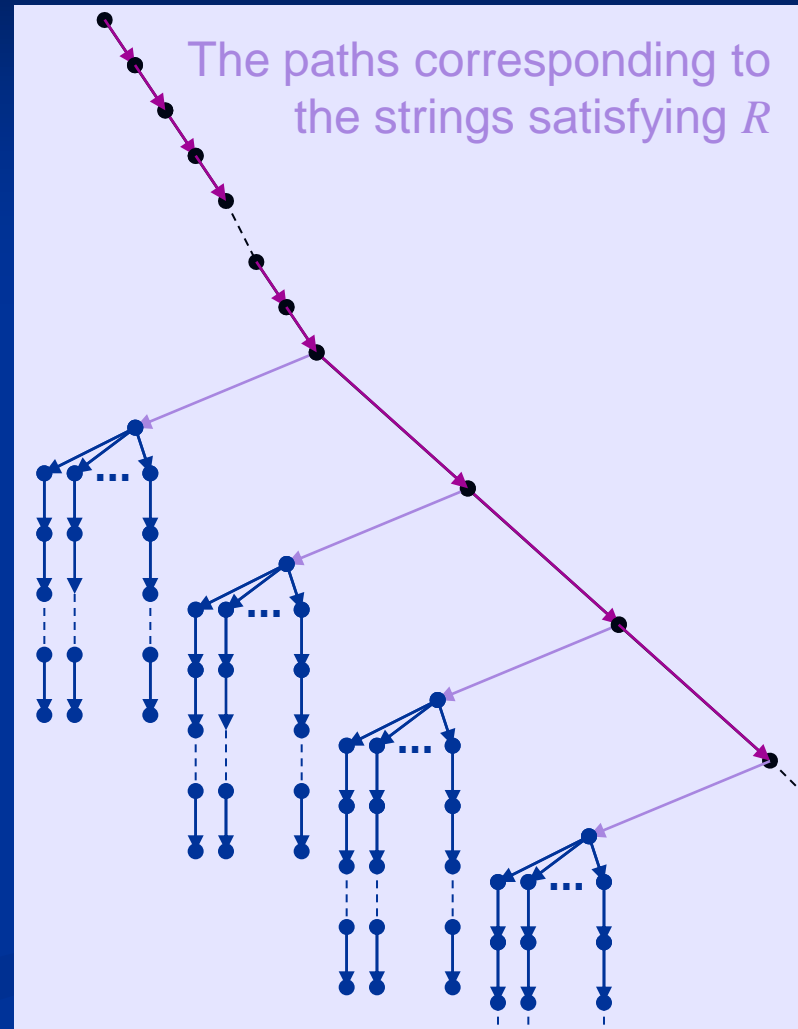
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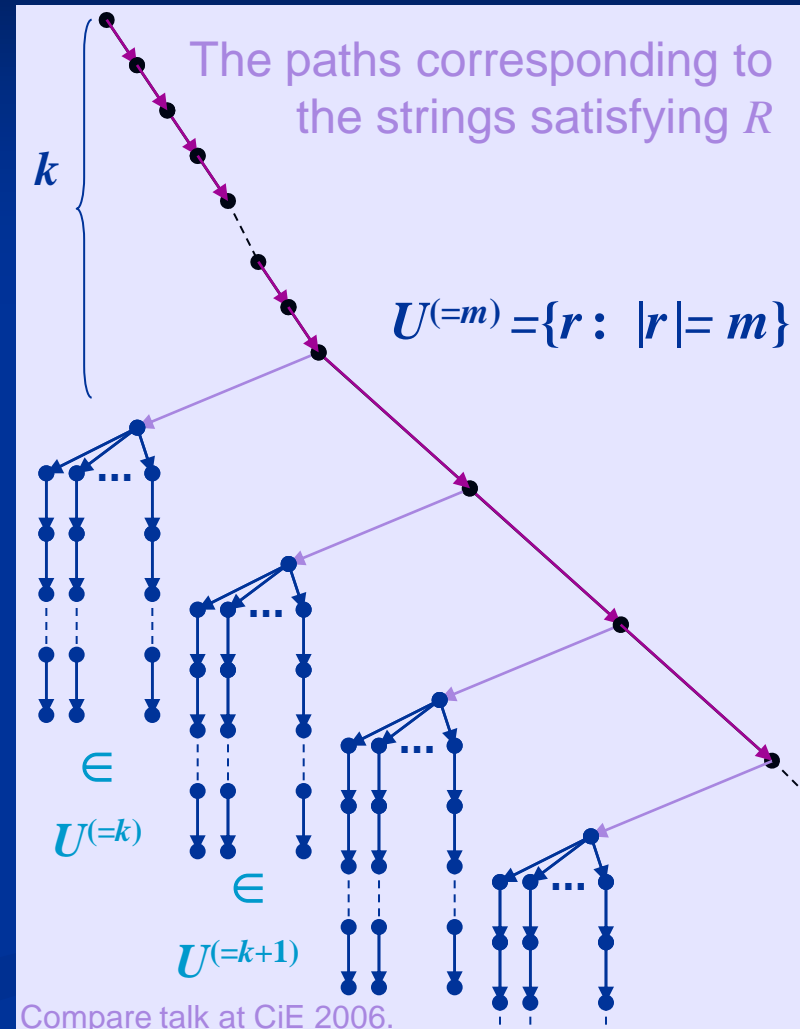
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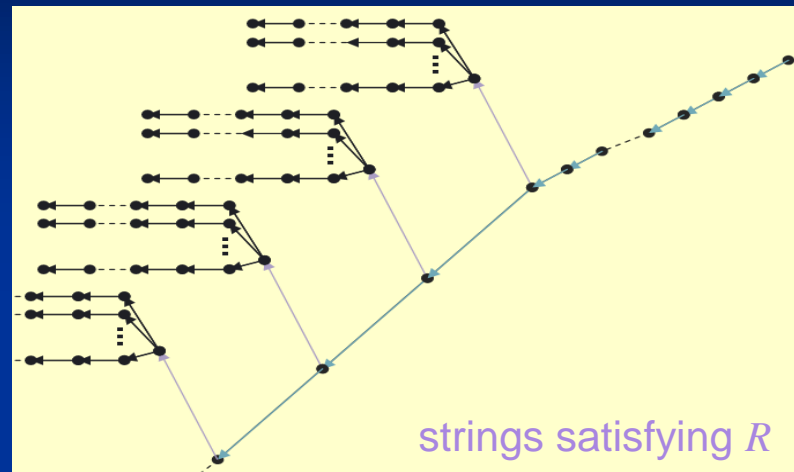
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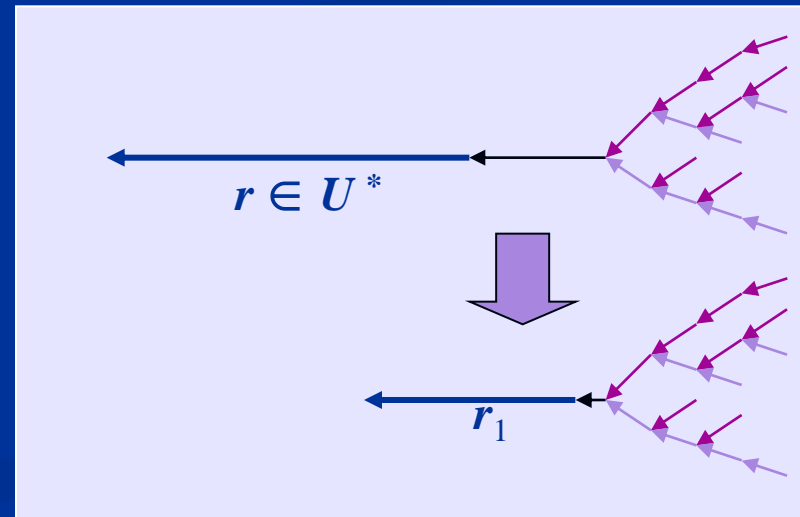
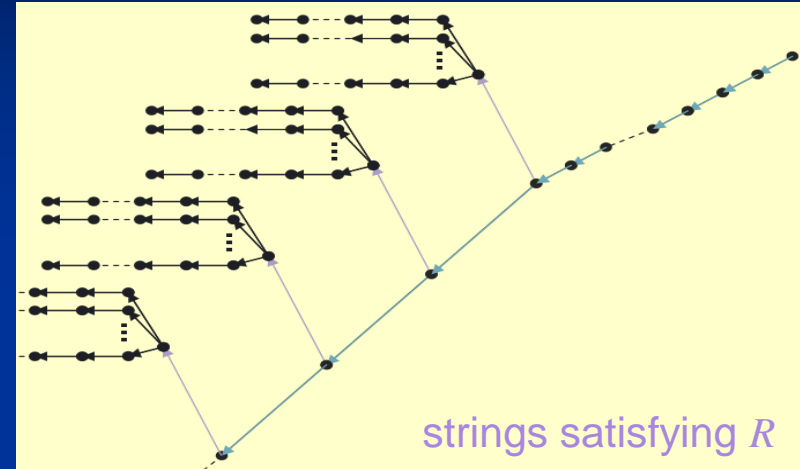
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$\Sigma_R =$ Expansion of Σ by R

A universal oracle:

Let $W_\Sigma \subset (U^*)^\infty$ with $P_\Sigma^{W_\Sigma} = NP_\Sigma^{W_\Sigma}$ (derived from O_Σ).

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Complexity over arbitrary structures

Thank you very much!
Christine Gaßner

Vielen Dank auch

- für die Unterstützung bei der Vorbereitung von Präsentationen an Gerald van den Boogaart, Volkmar Liebscher, Rainer Schimming, Michael Schürmann u.v.a.
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